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Boundary layers of accretion discs: Discovery of vortex-driven modes and other waves

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ABSTRACT

Disc accretion on to weakly magnetized objects possessing a material surface must proceed via the so-called boundary layer (BL) – a region at the inner edge of the disc, in which the velocity of accreting material abruptly decreases from its Keplerian value. Supersonic shear arising in the BL is known to be conducive to excitation of acoustic waves that propagate into both the accretor and the disc, enabling angular momentum and mass transport across the BL. We carry out a numerical exploration of different wave modes that operate near the BL, focusing on their morphological characteristics in the innermost parts of accretion disc. Using a large suite of simulations covering a broad range of Mach numbers (of the supersonic shear flow in the BL), we provide accurate characterization of the different types of modes, verifying their properties against analytical results, when available. We discover new types of modes, in particular, global spiral density waves launched by vortices forming in the disc near the BL as a result of the Rossby wave instability; this instability is triggered by the vortensity production in that region caused by the non-linear damping of acoustic waves. Azimuthal wavenumbers of the dominant modes that we observe appear to increase monotonically with the Mach number of the runs, but a particular mix of modes found in a simulation is mildly stochastic. Our results provide a basis for better understanding of the angular momentum and mass transport across the BL as well as the emission variability in accreting objects.

Key words: accretion, accretion discs – hydrodynamics – instabilities.

1 INTRODUCTION

Accretion discs are ubiquitous in astrophysics, with objects ranging from active galactic nuclei to protostars being fundamentally tied to them. In the cases where the central object (i.e. accretor) is not a black hole, but is a neutron star, a white dwarf, a protostar, or a protoplanet (henceforth we refer to any of these objects as a 'star'), the accretor has a material surface, which the accreted material must connect to in some fashion. If the accretion rate is high and the magnetic field of the star is sufficiently low, then the accretion flow does not get disrupted by magnetic stresses (Ghosh, Lamb & Pethick 1977; Koenigl 1991) and the disc can extend all the way to the surface of the star. This particular situation inevitably requires accreting gas to transition from rapid, supersonic rotation (at Keplerian velocity) in the disc to a slow rotation in the star. The region of the disc-star system where this transition takes place is known as the boundary layer (BL). Systems where the BLs are expected to emerge include e.g. FU Ori type young stellar objects (Popham et al. 1993) and cataclysmic variables (CVs; Kippenhahn & Thomas 1978; Narayan & Popham 1993). Weakly magnetized neutron stars in low-mass X-

ray binaries (LMXBs) are believed to accrete in a broadly similar fashion through the so-called spreading layer (Inogamov & Sunyaev 1999, 2010; Gilfanov, Revnivtsev & Molkov 2003; Revnivtsev & Gilfanov 2006; Philippov, Rafikov & Stone 2016). Objects accreting gas directly on to their surfaces through the BLs are the subject of this paper.

In order for the material arriving from the Keplerian disc to become a part of a slowly rotating star it must somehow lose its angular momentum. While the magnetorotational instability (MRI; Velikhov 1959; Chandrasekhar 1960; Balbus & Hawley 1991) is traditionally invoked as the favoured angular momentum transport mechanism in ionized Keplerian accretion discs, it would not operate in the BL. This is because the MRI requires that the angular frequency Ω of the fluid flow decays with the distance, $d\Omega/dr < 0$, whereas the BL naturally has $d\Omega/dr > 0$, preventing the MRI from operating (Pessah & Chan 2012). This conclusion has been verified by MHD simulations of the BLs (Belyaev, Rafikov & Stone 2013b).

Instead the disc must utilize a different mechanism to remove angular momentum from the accreting gas, which passes through the BL on its way to the surface of the star. Belyaev & Rafikov (2012) identified a robust mechanism for doing that – a linear instability operating in a supersonic shear flow, which generates acoustic waves in the BL where the azimuthal velocity of the flow exhibits sharp supersonic variation. This instability is global and similar in

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nature to the Papaloizou-Pringle instability (Drury 1979, 1980, 1985; Papaloizou & Pringle 1984; Narayan, Goldreich & Goodman 1987; Glatzel 1988). The waves excited by the instability propagate both out in the disc and into the star, allowing energy and angular momentum of accreting gas to be transported over significant distances before being dissipated. Numerical simulations later confirmed that this angular momentum transport mechanism robustly operates within the BL, both in hydrodynamic (Belyaev, Rafikov & Stone 2012, 2013a; Hertfelder & Kley 2015a) and magnetohydrodynamic (Belyaev et al. 2013b; Belyaev & Quataert 2018) settings.

This discovery marked a significant paradigm shift compared to the local transport mechanisms invoked in previous studies of the BL problem (Kippenhahn & Thomas 1978; Narayan & Popham 1993; Popham et al. 1993; Hertfelder et al. 2013). The intrinsically non-local nature of this mechanism could substantially impact disc thermodynamics and its spectrum (Belyaev et al. 2012, 2013a). Another important implication follows from the fact that the modes excited in the BL are intrinsically non-axisymmetric. This should lead to the variability of emission produced in the near-BL part of the disc and may explain the various types of quasi-periodic variability observed in objects accreting through the BLs (e.g. CVs; see Warner 2003).

These ramifications, as well as the ubiquity of the BLs in astrophysics, motivate further efforts to better understand their physics through numerical simulations, building on the previous work of Belyaev et al. (2012, 2013a, b). These past studies, while significantly advancing our understanding of the BL structure, were often limited in terms of the numerical resolution, duration of the simulations, and the number of model parameters that have been varied.

In this paper, first in a series, we present a new set of longterm, high-resolution, hydro simulations focused on exploring the BL physics. We provide extensive exploration of both the physical and numerical parameter space to test the sensitivity of outcomes to both types of simulation inputs. We carry out an in-depth analysis of the mode structure of the perturbations that arise in the vicinity of the BL as a result of ongoing acoustic instability. A key highlight of this study is the discovery of new types of modes, naturally emerging in this disc region, and our attempts at understanding their origin. In the future we will use this numerical data set to analyse angular momentum and mass transport driven by the different modes operating in the vicinity of the BL (Coleman et al., in preparation).

Our paper is organized as follows. In Section 2, we discuss our physical setup and typical values of the Mach number in different astrophysical objects to motivate the parameter choices for our simulations. We remind the basics of the acoustic mode phenomenology in Section 3, and cover the details of our numerical setup in Section 4. We provide detailed morphological description of the various modes that we find in our runs for different values of the Mach number in Section 5 and Appendix C. Description of the vortex-driven modes and explanation of their origin are provided in Sections 6 and 7, respectively. We discuss properties of other modes found in our simulations, as well as some other aspects of our work, in Section 8, and summarize our main findings in Section 9.

2 PHYSICAL SETUP AND TYPICAL MACH NUMBERS

In this work, we consider a system consisting of a central object with a surface (a star) and an accretion disc extending all the way to the star, i.e. having a physical contact with its surface. We study the evolution of this system in 2D (vertically integrated), hydrodynamic (i.e. no magnetic fields) setup. The disc is non-self-gravitating and orbits in a Newtonian potential of a central point mass M_{\star} . Very importantly, the disc has no intrinsic viscosity¹ so that any mass redistribution (accretion) in the system can take place only due to the action of the waves propagating in the disc and the star.

Similar to a number of previous studies of the BL (Belvaev et al. 2012, 2013a, b), we treat disc thermodynamics using the globally isothermal equation of state (EoS), $P = \Sigma c_s^2$, where P is the vertically integrated pressure, Σ is the surface density, and c_s is the sound speed which is constant. The advantage of using this simple EoS comes from the fact that it keeps the disc thermodynamics unchanged in the course of simulation. It also naturally allows conservation of the angular momentum flux of the waves propagating in the disc (Miranda & Rafikov 2019b, 2020), which is very important for us since we are focusing on the wave-driven evolution of the system. Another commonly used EoS, locally isothermal, has been demonstrated by Miranda & Rafikov (2019b, 2020) to not conserve the angular momentum of the waves, a phenomenon that would have greatly complicated understanding of the wave-driven transport (Coleman et al., in preparation). And an adiabatic EoS $P \propto \Sigma^{\gamma}$, with γ \neq 1 would lead to evolution of the thermal state of the disc as a result of entropy production at the shocks inevitably arising in the system (see below), again complicating the interpretation of the results. Implicit in our choice of the EoS is the assumption of gas pressure dominating the total pressure, i.e. radiation pressure is neglected. Therefore, results of our study are not directly applicable to accreting neutron stars, for which radiation pressure plays an important role.

Another reason for using the globally isothermal EoS is that it reduces the number of parameters needed to characterize the system: all details of the disc thermodynamics get captured in a single variable – constant gas sound speed c_s . As a result, the key physical parameter governing the behaviour of the system in our runs is the dimensionless *Mach number* \mathcal{M} defined as the ratio of the Keplerian speed at the surface of the star ($r = R_{\star}$) to the sound speed c_s :

$$\mathcal{M} \equiv \frac{\Omega_K(R_\star)R_\star}{c_{\rm s}},\tag{1}$$

where $\Omega_K = (GM_{\star}/r^3)^{1/2}$ is the Keplerian rotation rate.

To provide motivation for the values of \mathcal{M} explored in this work, we estimate \mathcal{M} in some astrophysical systems that may naturally host BLs. We do this by relating the mid-plane temperature (T_m) of an optically thick disc to its optical depth $(\tau > 1)$, accretion rate (\dot{M}) , and orbital frequency (Ω) in a standard fashion (Shakura & Sunyaev 1973):

$$\Gamma_{\rm m}^4 = \frac{3}{8\pi} \frac{\dot{M}\Omega^2}{\sigma_{\rm SB}} \tau, \tag{2}$$

where σ_{SB} is the Stefan–Boltzmann constant. Using this relation to compute the characteristic sound speed in the disc via $c_s^2 = k_B T_m/\mu$ (where k_B is the Boltzmann constant and μ is the mean molecular weight) and assuming for simplicity that equation (2) holds all the way to the surface of the star (i.e. down to $R = R_{\star}$), we obtain the following general expression for the characteristic Mach number:

$$\mathcal{M} = \left(\frac{8\pi}{3} \frac{G^3 \sigma}{k_{\rm B}^4}\right)^{1/8} M_{\star}^{3/8} \mu^{1/2} \dot{M}^{-1/8} R_{\star}^{-1/8} \tau^{-1/8}.$$
(3)

One obvious class of astrophysical objects that may feature the BLs are the accreting white dwarfs – CVs and AM CVn systems. Because of thermal instability in the disc, these systems can exist in

¹Our simulations have no explicit viscosity and numerical viscosity is negligible.

two states characterized by high or low values of \dot{M} . In the high- \dot{M} state one finds for the typical parameters of CVs

$$\mathcal{M} = 32 \left(\frac{M_{\star}}{0.6M_{\odot}}\right)^{3/8} \left(\frac{\mu}{0.6}\right)^{1/2} \left(\dot{M}_{-9} \frac{R_{\star}}{1.4R_{\oplus}} \frac{\tau}{10^4}\right)^{-1/8}, \qquad (4)$$

where $\dot{M}_i = \dot{M}/10^i M_{\odot} \text{ yr}^{-1}$, while for the AM CVn systems²

$$\mathcal{M} = 50 \left(\frac{M_{\star}}{0.9M_{\odot}}\right)^{3/8} \left(\frac{\mu}{1.4}\right)^{1/2} \left(\dot{M}_{-9} \frac{R_{\star}}{0.8R_{\oplus}} \frac{\tau}{5 \times 10^4}\right)^{-1/8}.$$
 (5)

The optical depth τ is estimated from stratified shearing-box simulations in the respective regime³: Hirose et al. (2014) and Coleman et al. (2016) for CVs and Coleman et al. (2018) for AM CVns. In the low- \dot{M} states of these systems (when \dot{M} drops by 2–3 orders of magnitude) \mathcal{M} could go up to ~300, however, the disc is likely to be disrupted by even a weak stellar magnetic field when \dot{M} is so low.

For FU Ori stars episodically accreting at high \dot{M} from the protoplanetary disc we find

$$\mathcal{M} = 3.9 \left(\frac{M}{M_{\odot}}\right)^{3/8} \left(\frac{\mu}{0.6}\right)^{1/2} \left(\dot{M}_{-5} \frac{R_{\star}}{2R_{\odot}} \frac{\tau}{6 \times 10^5}\right)^{-1/8}, \qquad (6)$$

where τ is taken from the simulations of Hirose (2015).

Motivated by these estimates, and taking into account the numerical constraints that would permit an efficient parameter space exploration, in this work we focus on exploring the BL physics for the values of \mathcal{M} in the range $5 \leq \mathcal{M} \leq 15$. We run at least one simulation for each integer value of \mathcal{M} in this range, although for several characteristic values of \mathcal{M} (6, 9, 12) we run multiple simulations to explore the sensitivity to the initial conditions, resolution, etc.

3 ACOUSTIC MODE PHENOMENOLOGY

We now remind the reader some basic facts about the acoustic modes excited in the BLs. Here we simply summarize the main points made in Belyaev & Rafikov (2012) and Belyaev et al. (2012, 2013a), which will facilitate the description of the modes found in this work.

Highly supersonic shear present in the BL efficiently drives the non-axisymmetric acoustic (sonic) waves propagating on both sides of the shear layer, in which the azimuthal velocity drop takes place (Belvaev & Rafikov 2012). These waves are global and propagate both in the star and in the disc. In general, there are three different types of modes that can get excited in the system, but the simulations typically exhibit only two of them, termed lower and upper modes in Belyaev et al. (2013a). These modes have quite distinct appearance both in the disc and inside the star, and obey very different dispersion relations. They are described in more detail next and are illustrated in Fig. 1 showing the 2D snapshots of $rv_r\sqrt{\Sigma}$ – a quantity that should be conserved for a sound wave propagating through the disc. We will routinely display the spatial maps of $rv_r\sqrt{\Sigma}$ in the $r-\varphi$ coordinate plane (with φ as the vertical axis), to highlight the details of the morphological features of acoustic modes near $r = R_{\star}$ where they are excited.

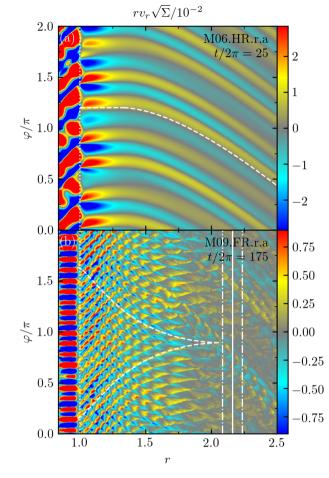


Figure 1. Example snapshots from two simulations showing the quantity $r v_r \sqrt{\Sigma}$ (a proxy for acoustic wave action) as a function of r and φ in Cartesian coordinates. The white dotted lines at r = 1 separate the star from the disc. The dashed white curves show the expected shape of the wave pattern for each of the modes, computed using the WKB equations (10)-(11) and the measured values of m and Ω_p . (a) A snapshot from an $\mathcal{M} = 6$ run at 25 inner orbits (during the linear growth phase of the sonic instability) where an m =7, $\Omega_p = 0.758$ global upper mode is clearly visible in the disc (trailing spiral arms) and in the star (inclined wave crests). (b) A snapshot of an $\mathcal{M} = 9$ run at 175 inner orbits. The dominant global lower mode with m = 19 and Ω_p = 0.315 is clearly visible inside the star and is trapped in the inner disc, $r \leq$ 2 (Fig. 4 shows m = 19 as having the most power at r = 0.92, 1.20 at this time) The dot-dashed white lines near $r \approx 2.2$ are the inner and outer Lindblad resonances for the m = 19 mode, while the solid line indicates the corotation radius. The criss-cross structure results from the outward-propagating m =19 mode reflecting off the Inner Lindblad Resonance and self-intersecting.

3.1 Upper modes

Upper modes have $k_r \neq 0$ inside the star, as the wave crests of the perturbation pattern associated with this mode are inclined with respect to the radial direction, see Fig. 1(a). In the disc this mode starts off with $k_r = 0$ as $r \rightarrow R_{\star}$ (from above); however, further out in the disc the perturbation pattern gets wrapped up by the differential rotation into multiple trailing spiral arms, see Section 3.3. Note the sign change of the perturbation variable (v_r in this case) across the BL.

Belyaev et al. (2013a) came up with the following dispersion relation between the azimuthal wavenumber *m* and the pattern speed Ω_p for the upper modes, which should hold approximately for

²AM CVns typically have relatively high accretor masses (see e.g. Roelofs et al. 2007). This causes them to have small radii due to the mass–radius relation for white dwarfs.

³Note there is a factor of 2 difference here as these papers define τ_{tot} as twice the mid-plane τ .

$$\left[\Omega(R_{\star}) - \Omega_{\rm p}\right]^2 = \frac{c_s^2}{R_{\star}^2} + \frac{\kappa^2(R_{\star})}{m^2},\tag{7}$$

where $\Omega(R_{\star})$ and $\kappa(R_{\star})$ are the values of the disc angular and epicyclic frequencies as $r \to R_{\star}$. Note that in our runs we often find deviations of $\Omega(r)$ from the Keplerian frequency Ω_K in the disc near the star (but outside the BL). These deviations are caused by the non-trivial contribution of pressure support to the radial momentum balance

$$\Omega^2(r) = \Omega_K^2(r) + \frac{1}{\Sigma r} \frac{\partial P}{\partial r},$$
(8)

enabled by the restructuring of the disc surface density near the star (see Section 5.1). For that reason, epicyclic frequency $\kappa(r)$ in the disc near the star is generally not equal to $\Omega_K(r)$, as it would be in a purely Keplerian flow.

In this work, we analyse our simulation outputs using a relation between *m* and Ω_p , which is more accurate than the equation (7). The derivation of this refined dispersion relation (A2) can be found in Appendix A and it is plotted for many values of \mathcal{M} in Fig. 2, clearly showing that Ω_p of the upper modes increases with increasing *m*.

3.2 Lower modes

The lower modes exhibit the k_r behaviour, which is opposite to that of the upper modes: inside the star they propagate in the azimuthal direction only, i.e. $k_r = 0$ for $r < R_{\star}$. This is illustrated in Fig. 1(b), where inside the star one can see the perturbation pattern perfectly aligned with the radial direction. At the same time, just outside the star the lower modes have $k_r \neq 0$, and the wave crests are inclined with respect to the radial direction already at $r = R_{\star}$. Further in the disc k_r gets modified by the differential rotation.

The dispersion relation for the lower modes was derived in Belyaev et al. (2013a) who showed that the pattern speed Ω_p of a lower mode is related to its azimuthal wavenumber *m* through the following relation

$$\frac{\Omega_{\rm p}}{\Omega\left(R_{\star}\right)} = \frac{R_{\star}}{r_0} \sqrt{\mathcal{M}^{-2} + \left(\frac{\mathcal{M}R_{\star}}{2mr_0}\right)^2},\tag{9}$$

where r_0 is a parameter close to unity, see Belyaev et al. (2013a). Fig. 2 illustrates this dispersion relation for a number of values of \mathcal{M} , demonstrating that Ω_p of the lower modes decreases with increasing *m*.

3.3 Propagation of the BL-excited acoustic modes in the disc

While the appearance of the upper and lower modes just outside the BL is very different (in terms of their k_r), their subsequent propagation in the disc follows the classical behaviour of the density waves in differentially rotating discs (Binney & Tremaine 2008). In particular, linear density wave theory for a Keplerian disc predicts that an *m*-th azimuthal harmonic of a perturbed fluid variable *f* behaving as $f \sim \exp(i\Phi_m)$, where $\Phi_m = \int rk_r(r') dr' + m\varphi$, obeys the standard WKB dispersion relation (Goldreich & Tremaine 1980):

$$m^{2} \left[\Omega_{K}(r) - \Omega_{p} \right]^{2} = \Omega_{K}^{2}(r) + c_{s}^{2}k_{r}^{2}.$$
(10)

Wave crests trace the trajectory along which the perturbation phase Φ_m is constant, so that $d\Phi_m = 0$. Using the expression for Φ_m , one finds

$$\frac{\mathrm{d}r}{\mathrm{d}\varphi} = -\frac{m}{k_r(r)}.\tag{11}$$

Integrating this equation with the $k_r(r)$ determined by the equation (10) one obtains the shape (i.e. the $\varphi(r)$ dependence) of the wave crests of the *m*-th harmonic of the fluid perturbation with the pattern speed Ω_p .

In Fig. 1(a) the white dashed curve shows the analytical prediction for the wave crest location computed using the equations (10)– (11) and the values of Ω_p and *m* measured in the upper mode dominating this snapshot (see captions). One can see the analytical calculation agreeing with the actual wave crest shape extremely well and predicting the mode to form a pattern of spiral arms sheared by the differential rotation and *propagating out* to large distances (this mode has a narrow evanescent region near the star where $\Omega(r) > \Omega_p$, in which $k_r = 0$).

The same calculation done for the values of Ω_p and *m* characterizing the lower mode dominating in Fig. 1(b) also agrees very well with the shape of the outgoing and the incoming sonic waves. One can see that the lower modes are *trapped* in a *resonant cavity* extending between the stellar surface and the Inner Lindblad Resonance (ILR), at which $k_r = 0$ for that mode. For the modes discussed in this work the radial location r_{ILR} of the ILR typically ends up far enough in the disc where $\Omega(r)$ can be well approximated by Ω_K . Then r_{ILR} is determined by the condition $\Omega_K(r_{\text{ILR}})(1 - m^{-1}) = \Omega_p$, so that

$$r_{\rm ILR} = R_{\star} \left[\frac{\Omega_K(R_{\star})}{\Omega_{\rm p}} \frac{m-1}{m} \right]^{2/3}.$$
 (12)

For $m \gg 1$ the location of ILR is close to the *corotation* radius $r_c = R_{\star} [\Omega_K(R_{\star})/\Omega_p]^{2/3}$, see Fig. 1(b).

4 NUMERICAL SETUP

We simulate the BL and its vicinity – outer layers of a star and inner regions of an accretion disc – in (vertically integrated) cylindrical geometry, using Athena++ (Stone et al. 2020) to solve the hydrodynamic equations

$$\frac{\partial \Sigma}{\partial t} + \nabla \cdot (\Sigma \mathbf{v}) = 0, \tag{13}$$

$$\frac{\partial \Sigma \mathbf{v}}{\partial t} + \nabla \cdot \left[\Sigma \mathbf{v} \mathbf{v} + \Sigma c_s^2 \mathbf{I} \right] = -\Sigma \nabla \Phi, \tag{14}$$

where **v** is the fluid velocity, **I** is the identity tensor, and Φ is the stellar potential. For all runs we used the HLLE Riemann solver, second-order van Leer time integrator, and second-order piecewise-linear primitive reconstruction.

Our simulation domain extends from r_{\min} to r_{\max} in the radial direction and covers full 2π in azimuthal direction (φ). Our grid is uniformly spaced in φ and logarithmically spaced in r (i.e. $\delta r \propto r$). We choose $r_{\max} = 4R_{\star}$, far enough in the disc to ensure that the structures emerging in our runs can fit within the simulation domain (e.g. see Section 6.4). The inner boundary inside the star is placed at r_{\min} such that the density contrast $\Sigma(r_{\min})/\Sigma(R_{\star}) = 10^7$, where we assume an isothermal hydrostatic atmospheric profile inside the star. This choice of r_{\min} was made to minimize the simulations dependence of r_{\min} ; see Section 4.3 for more details.

We carry out a detailed analysis of our simulation outputs, both onthe-fly and in post-processing. In particular, we analyse the behaviour of the fluid variables in Fourier domain and develop a fully automated procedure for detecting and measuring properties of the various wave-like perturbations present in our simulations. These and other analysis modules are described in more detail in Appendix B. The ability to not only infer the existence of multiple modes and derive mode wavenumber *m* and pattern speed Ω_p , but to also follow their evolution throughout the full duration of a run is what makes our

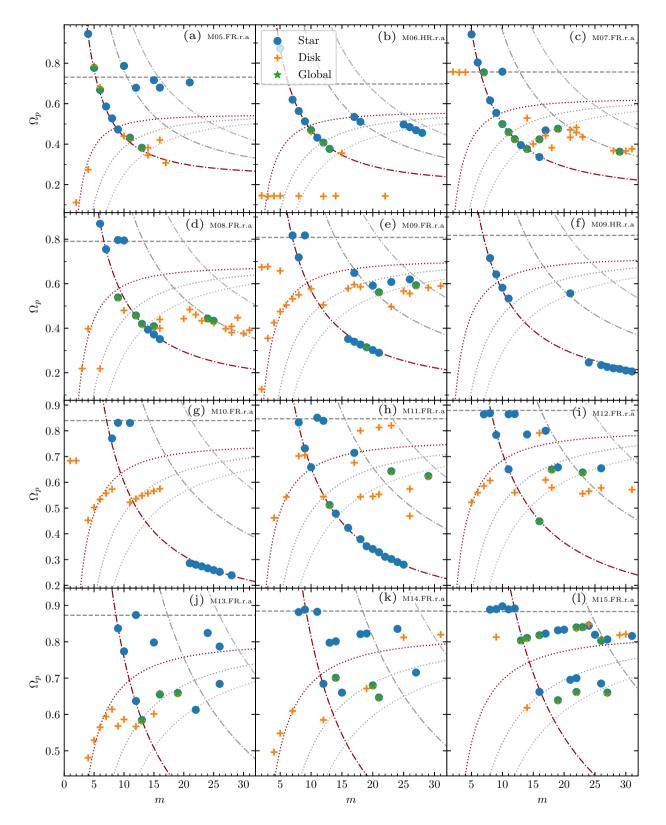


Figure 2. Dispersion relation, i.e. a plot of a pattern speed Ω_p versus the azimuthal wavenumber *m*, for a number of representative simulations with different values of the Mach number \mathcal{M} (labelled in the panels). Runs for all integer values of \mathcal{M} between 5 and 15 are shown, with two runs for $\mathcal{M} = 9$ to illustrate the effects of resolution. We show the (m, Ω_p) pairs for modes automatically detected in the disc only (at r = 1.2, yellow pluses), in the star only ($r = (r_{\min} + R_{\star})/2$, blue circles), and global modes present both in the disc and in the star with the same *m* and Ω_p at a given time (green stars). The red dotted and dot-dashed curves display the dispersion relations for the upper (Section 3.1) and lower (Section 3.2) modes, correspondingly; grey dotted and dot-dashed curves are their respective higher order azimuthal harmonics. The horizontal dashed lines show the maximum value of $\Omega(r)$ in the disc at late times. See Section 8.1.1 and other text for details.

4.1 Units

To define simulation units we took the surface of the star as our fiducial location. We chose r = 1 and $\Sigma = 1$ to correspond to this location (at t = 0), and for the Keplerian velocity at the surface of the star $v_K(R_\star)$ to be unity, making $c_s = \mathcal{M}^{-1}$ and $GM_\star = 1$. This choice makes the Keplerian period at the surface of the star $\tau_\star = 2\pi$; this is why we often state times in the form of $t/2\pi$.

4.2 Initial and boundary conditions

To create the initial conditions of our simulations, we partitioned the simulation domain into three regions: star $(r \le 1 - \delta/2)$, transition $(1 - \delta/2 < r < 1 + \delta/2)$, disc $(r \ge 1 + \delta/2)$, with $\delta = 0.05$. We initialized the star in hydrostatic equilibrium (HSE), $\Sigma = \Sigma_0 \exp(\mathcal{M}^2/r)$, $\mathbf{v} = 0$. The disc is initialized with $\Sigma = r^{-3/2}$, $\mathbf{v} = r^{-1/2}\hat{\phi}$, i.e. a pure Keplerian disc neglecting pressure support (in the beginning of a simulation the disc quickly adjusts to an equilibrium state accounting for the radial pressure support). The inner and outer (radial) boundary conditions maintain these initial conditions, for the star and disc respectively. There is a smooth transition between the star and the disc such that Σ and \mathbf{v} as well as their first and second derivatives (with respect to r) are continuous.

In order to seed the acoustic instability we add random seed perturbations to the velocity field (in the disc region only). Let $R \in [0, 1)$ be a random number picked from a uniform probability distribution function (PDF), and $A = 10^{-2}$ be the amplitude of the initial perturbation. To examine any possible dependence associated with this choice we tried four different implementations of random seeds:

(i) Block-random: each mesh-block (32×32 cells for all our runs) has the same series of random numbers *R* (one per cell) and the initial perturbation is $v_r = AR$.

(ii) Block-phase-random: similar to Block-random but

$$v_r(r,\varphi) = \frac{A}{4} \sum_{n=2,3,5,7} \sin(n\varphi + 2\pi R).$$
(15)

(iii) Globally random: each block receives a different series of random numbers with $v_r = AR$.

(iv) Prime modes: only four random numbers are chosen (R_n) and

$$v_r(r,\varphi) = \frac{A}{4} \sum_{n=2,3,5,7} \sin(n\varphi + 2\pi R_n).$$
(16)

The seed type of each of our simulations can be found in Table C1. The final letter in each simulation name indicates the seed used for the random number generator.

4.3 Numerical robustness and convergence

We experimented with varying several numerical parameters to ensure that our simulations are insensitive to these choices. To test convergence of our results (see Section 8.4), for $\mathcal{M} = 6, 9, 12$ we tried doubling and halving the resolution. For a given value of Mach number \mathcal{M} our fiducial resolution is typically chosen so as to keep the radial grid scale relative to the disc scale height $\delta r/h$ roughly constant, with $0.03 \leq \delta r/h \leq 0.06$. For $\mathcal{M} = 9$ we also tried varying the aspect ratio of the grid cells $N_r/N_{\varphi} = 7/8$ and 2 and found no noticeable differences with the fiducial choice of $N_r/N_{\varphi} = 1$.

The numerical parameter that impacts our results most is the inner radial extent of the simulation, r_{\min} . As long as r_{\min} is such that $\Sigma(r_{\min})/\Sigma(R_{\star}) \approx 10^{7 \pm 1}$, we found that there are no substantial differences in the results of runs with different r_{\min} . However, at density contrasts $\gtrsim 10^8$ tiny numeric fluctuations near r_{\min} (likely caused by disagreement between analytic and numerical hydrostatic equilibrium) get amplified by the density contrast, resulting in large amplitude radial oscillations of the star. On the other hand, below density contrasts of $\sim 10^5$ (at r_{\min}) the acoustic waves generated in the BL and travelling into the star get prematurely truncated by the edge of the simulation domain.

4.4 Simulation improvements

While the Athena++ simulations we run are similar to the Athena simulations presented in Belyaev et al. (2012, 2013a), ours differ in a few key ways. First, all of our runs extend over full 2π in φ while only a handful of the previous simulations cover this angular extent. This is important for properly capturing all non-axisymmetric structures emerging in simulations. Secondly, our simulations cover a larger radial extent, going out to a maximum radius of $4R_{\star}$ compared to $2.5R_{\star}$, as before. We found that this allows us to observe structures that have not been reported previously, see e.g. Section 6.4. Thirdly, while the old simulations used a uniform radial grid, we use a logarithmic radial grid giving us higher effective resolution near the stellar surface, where the acoustic instability operates, for the same number of cells.⁴ Fourthly, we perform Fourier analysis of the outputs by running fast-Fourier transforms (FFTs) on the fly (see Appendix B1) giving us new, previously unattainable, diagnostic capabilities. These improvements allow us to identify a statistically significant sample of modes emerging in our simulations, and to discover and quantify new types of modes.

5 MORPHOLOGICAL CHARACTERIZATION OF WAVE MODES

In this section, we provide a systematic description of the modes that emerge in a particular $\mathcal{M} = 9$ simulation and their evolution, see Section 5.1. Simulations with other values of \mathcal{M} are covered in Appendix C. Readers not interested in such details can skip these sections.

Table C1 lists the details for the runs in our simulation suite, including their Mach number \mathcal{M} , the value of r_{\min} , resolution and the type of initial noise pattern used to trigger the acoustic instability in the BL (see Section 4.2). To streamline the comparison of runs with different \mathcal{M} , in the following we focus on simulations that start with the same initial setup – a particular realization of the block-random noise pattern, see Section 4.2; for that reason all these simulations have 'r.a' in their label. At the same time, we also provide comparison with simulations using other types of initial conditions (while keeping \mathcal{M} fixed).

We use several types of diagnostics to illustrate our observations. To highlight the development and subsequent evolution of the wave modes, we use the 2D snapshots of $rv_r\sqrt{\Sigma}$ in physical

⁴For our fiducial resolution $\mathcal{M} = 9$ simulations this gives us ~2 times the radial resolution at R_{\star} compared to a uniform radial grid with the same number of cells.

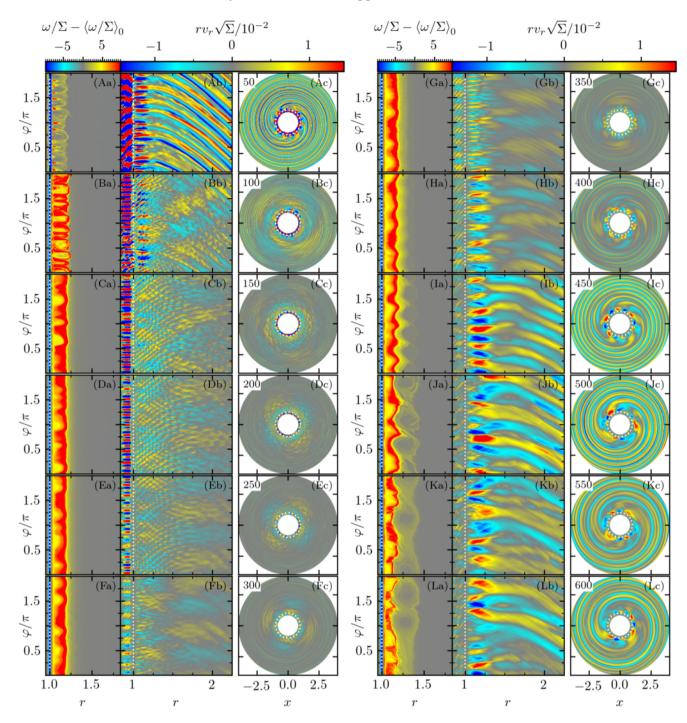


Figure 3. Maps of (left-hand panel) the vortensity perturbation relative to its initial value, (centre) the perturbation measure $rv_r\sqrt{\Sigma}$ in the $r - \varphi$ coordinate plane for a range of *r*, and (right-hand panel) $rv_r\sqrt{\Sigma}$ in physical space ($x(r, \varphi), y(r, \varphi)$)) in the full simulation domain for $\mathcal{M} = 9$ simulation M09.FR.r.a. Different panels correspond to different moments of time labelled in each row. Colour bars on top show the scale of the vortensity perturbation and $rv_r\sqrt{\Sigma}$ for this run. See the text in Section 5.1 for detailed description of the evolution shown in this figure.

coordinates $(x(r, \varphi), y(r, \varphi))$ at different moments of time starting from the linear development of the instability until the end of the simulation, see the right-hand columns of Figs 3, C1, C3, C5. Also, to highlight the details near r = 1, we supplement these maps of $rv_r\sqrt{\Sigma}$ with their projections on to $r - \varphi$ coordinate plane, see the central columns of the same figures. Left-hand columns of these figures illustrate the evolution of the flow vortensity, see Section 6. Harmonic content of the wave modes is illustrated in Figs 4, C2, C4, C6 for $\mathcal{M} = 9, 6, 12$, and 15, correspondingly. There we show the amplitudes A_m and pattern speeds Ω_p of the dominant modes (labelled by their *m*) identified by our automated mode detection procedure (see Section B2 & B3) as a function of time at two different radii, inside (at *r* shown in each figure) and outside (at *r* = 1.2) the star. This plot allows us to see the transitions between the different types of modes during the simulation. To interpret the nature of the

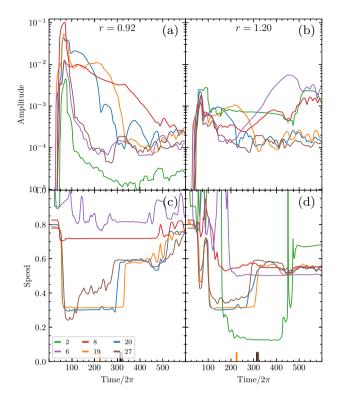


Figure 4. Time evolution of the Fourier amplitudes of $v_r \sqrt{\Sigma}$ (top panels) and pattern speeds Ω_p (bottom panels) of a subset of the most prominent modes in the disc-star system for the $\mathcal{M} = 9$ run M09.FR.r.a. Different columns illustrate the mode amplitude and Ω_p at different radii: (left-hand panel) r = 0.92, inside the star, and (right-hand panel) at r = 1.2, in the inner disc. Different curves are colour coded according to the azimuthal wavenumber of the mode that they represent, labelled in the inset. The large ticks on the lower most horizontal axis indicate the temporal mid-point of an automatically detected global mode (see Section B1). If any of these ticks corresponds to one of the plotted modes, then they are drawn in the same colour (e.g. the orange tick at $t/2\pi \approx 225$).

observed modes we will later (see Section 8.3) use the Fig. 2, which displays the different branches of the dispersion relation for upper and lower modes.

5.1 A typical $\mathcal{M} = 9$ run

Fig. 3 illustrates the development and operation of the different modes in an $\mathcal{M} = 9$ simulation M09.FR.r.a, which was run at resolution 4096 × 4096, see Table C1. In the beginning of the simulation, sonic instability starts off in the form of an upper m = 27 mode (not shown in this figure). By $t/2\pi = 50$, shown in Figs 3(Ab)–(Ac), the instability reaches saturation with $v_r/c_s \sim$ several per cent; inside the star the upper mode (with $k_r \neq 0$) is already significantly affected by the growing lower m = 9 mode (with $k_r = 0$ for r < 1).

Outside the star we observe large-scale spiral arms extending into the outer disc, reminiscent of the upper mode behaviour. However, the number of arms at r > 1 is not equal to azimuthal wavenumber m = 27 of the upper mode visible at r < 1, it is closer to 6 or 7. We will discuss the origin of this pattern in Section 6.

By $t/2\pi = 100$ shown in Figs 3(Bb)–(Bc), the upper mode weakens considerably (see Fig. 4) and the perturbation pattern is dominated by a superposition of several lower modes (their $k_r \approx 0$ inside the star) with m = 19, 20. One can also see the hints of the emergence of an m = 2 pattern in the disc, manifesting itself at $t/2\pi = 100$ as

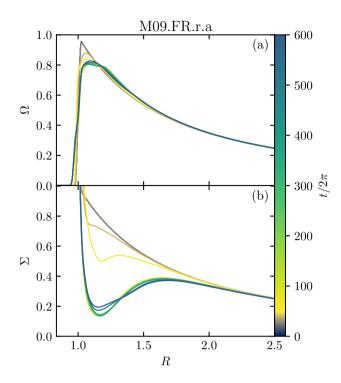


Figure 5. Time evolution of the azimuthally averaged (a) angular frequency $\Omega(r)$ and (b) surface density $\Sigma(r)$ for the $\mathcal{M} = 9$ run M09.FR.r.a described in Section 5.1. The colours indicated by the colour bar denote the time in inner orbital periods (i.e. $t/2\pi$). See the text for details.

two broad leading arms for $r \leq 2.5$. The $r - \varphi$ shape of these arms is broadly consistent with what one would expect from an $\Omega_p \approx 0.32$ lower mode, suggesting that this low-*m* pattern may be somehow related to the m = 19, 20 lower modes present in the system.

These transitions are accompanied by the evolution of disc surface density Σ and angular frequency Ω near the stellar surface, as illustrated in Fig. 5 at different moments of time. At around $t/2\pi$ = 100 a number of features start to develop in the $\Omega(r)$ profile in the inner disc, see Fig. 5(a): an inflection point-like transition at $\Omega \approx 0.4$ inside the BL, a plateau for $1 \le r \le 1.2$, and a slightly super-Keplerian rotation for $r \ge 1.2$. All these features are caused by accretion of gas from the disc (driven by the dissipation of acoustic modes) on to the star, which is revealed by the reduction of $\Sigma(r)$ compared to its initial profile for $r \leq 1.7$, see Fig. 5(b). This depletion, or gap, is quite substantial near r = 1 (Σ drops to 20 - 30 per cent of its initial value at r = 1.2) and severely modifies the radial pressure support in this part of the disc. In agreement with the equation (8), this has a direct impact on the $\Omega(r)$ behaviour: $\Omega(r)$ develops a sub-Keplerian plateau in the part of the gap where $\Sigma(r)$ decreases with r (i.e. $r \leq 1.2$), and becomes slightly super-Keplerian outside of this region, since $\Sigma(r)$ increases over a range of r there. These features will be discussed in more details and across different values of \mathcal{M} in Coleman et al. (in preparation).

Beyond ~100 orbits the system settles into a less chaotic state (amplitude of v_r variations decreases by ~2–4 to $v_r/c_s < 10^{-2}$), which persists until about $t/2\pi = 300$, see Fig. 3C–F. During this time the prominent m = 19 lower mode becomes quite coherent both in the disc and inside the star (see Fig. 4a, b). Its relatively low pattern speed $\Omega_p = 0.315$ corresponds to the corotation radius $r_c = \Omega_p^{-2/3} \approx 2.16$ (assuming a Keplerian rotation curve, which is a good assumption at these radii), in good agreement with the radius

at which the outwardly propagating wave crests reach $k_r = 0$, turn around, and start propagating inwards, towards the star. Thus, m = 19 mode becomes *trapped* inside the radially extended region – the *resonant cavity* – between the stellar surface r = 1 and the inner Lindblad resonance which is close to r_c . The interference of the outward/inward propagating waves at $1 < r \leq 2$ gives rise to a regular pattern of criss-crossing leading and trailing spiral arms confined to the resonant cavity and rotating with a fixed angular frequency Ω_p on top of the (largely) Keplerian flow in the disc, see Section 3.3 and Belyaev et al. (2012, 2013a).

During the same period, the aforementioned m = 2 mode grows in intensity and very noticeably changes its morphology: it turns into a *radially elongated*, azimuthally extended perturbation pattern that undergoes a phase shift by π at around r = 1.4. This mode has very low pattern speed $\Omega_p \approx 0.15$ putting its corotation radius at $r_c \approx$ 3.5, still inside our simulation domain. We discuss this mode in more detail in Section 8.2.2, but note here that it persists until about 400 orbits, co-existing with the other modes produced at the BL.

Around 300 orbits the significance of the previously dominant lower m = 19 mode goes down both inside and outside the star; by $t/2\pi = 350$ the associated regular criss-crossing pattern inside the resonant cavity essentially disappears. Simultaneously, an upper m = 23 mode starts emerging inside the star, with $k_r \neq 0$ for r < 1. Interestingly, outside the star our data do not show this m = 23 mode: we do see strong spiral arms with $k_r = 0$ near the star and extending all the way into the disc, but there are few of them, only 5 or 6, instead of m = 23 as would be appropriate for the global upper mode (which certainly exists inside the star). As time goes by, the number of these global spiral arms in the disc (at $r \ge 1.3$) decreases, as if they were merging together, and after 500 orbits only 2 or 3 of them remain in the disc, somewhat chaotic in appearance. Such global, low-m spirals are seen in a number of our runs and represent a novel feature of the BL simulations that will be discussed in more details in Sections 6 and 7.

Also, starting at around $t/2\pi \approx 400$, a strong m = 6 perturbation pattern, radially confined within $1 < r \le 1.25$, develops in the disc. It is most coherent around $t/2\pi \approx 450$, but can be easily traced until the end of the run (using our automated mode detection algorithm), interfering with the other modes operating in the system. The nature of this perturbation will be discussed in Section 8.2.1.

6 DISCOVERY OF VORTEX-DRIVEN MODES IN THE NEAR-BL REGION

In addition to spatial distributions of $rv_r\sqrt{\Sigma}$, which illustrate the amplitude of the wave-like perturbation, we also examined the maps of vortensity (or potential vorticity, related to the vorticity $\omega \equiv \nabla \times \mathbf{v}$)

$$\zeta \equiv \frac{\omega}{\Sigma} = \frac{\nabla \times \mathbf{v}}{\Sigma},\tag{17}$$

which are shown in the $r - \varphi$ coordinate plane in Figs 3, C1, C3, C5 (left-hand columns).

These maps reveal that many of the morphological structures observed in our simulations and mentioned in Section 5 are, in fact, caused by the localized structures in the spatial distribution of ζ that emerge in the near-BL region. Quite generally, we find two types of vortensity structures that give rise to global waves in discs. Their typical appearance is illustrated in Fig. 6, where we plot both vortensity and $rv_r\sqrt{\Sigma}$ for a couple of representative runs.

The first type of vortensity structures reveals itself in ζ map in Fig. 6(a) (showing a snapshot of $\mathcal{M} = 11$ run at 175 orbits) as sharp, elliptical, anticyclonic features located very close to the stellar

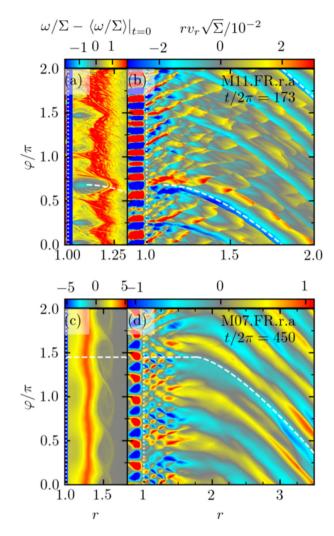


Figure 6. Two main types of localized vortensity structures (vortensity change relative to its initial value) emerging in our simulations (left-hand panel) and the fluid perturbation $rv_r\sqrt{\Sigma}$ that they drive in the disc (right-hand panel). (a,b) Compact vortices present close to the BL, around $r \approx 1.1$ in the $\mathcal{M} = 11$ run M11.FR.r.a at $t/2\pi = 173$. (c.d) Regular 'rolls' forming in the inner disc around $r \approx 1.5$ in the M07.FR.r.a run at $t/2\pi = 450$. White dashed curves (on the right) represent the locations of the wave crests according to the WKB dispersion relation (10), and their association with the corresponding vortex structures (on the left). See Section 6 for further discussion.

surface. We call these structures simply *vortices*. They appear rather narrow in azimuthal direction but this is simply a result of the aspect ratio chosen in this figure – in reality they are rather elongated in φ . Nevertheless, these vortices are typically well-isolated in azimuthal direction while sharing the same radial range $1 < r \leq 1.2$ like beads on a wire. Looking now at Fig. 6(b), one immediately notices that azimuthal positions of these vortices coincide extremely well with the starting azimuthal locations (at $r \approx 1$) of a number of sharp, narrow spiral arms that propagate out into the inner disc. The strength of the arm (amplitude of its $rv_r\sqrt{\Sigma}$) appears to scale with the size of the vortex to which the arm in connected. The number of arms – about 7 – is the same as the number of noticeable vortices in panel (a) of the figure. One can also see that the global spirals in the disc co-exist with the global lower m = 13 acoustic mode (easily visible inside the star) – a very different type of the wave-like perturbation.

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Second type of vortensity structure is illustrated in Fig. 6(c), which shows a snapshot of the $\mathcal{M} = 7$ run at 450 orbits. This vortensity map reveals a set of four azimuthally elongated 'rolls', as we call⁵ these structures, which are centred at $r \approx 1.5$ and have approximately equal azimuthal extent. Unlike vortices, the rolls are not isolated and touch each other, collectively covering the full circumference of the disc. Another difference with respect to vortices is that the rolls are always found at some separation from the stellar surface; in Fig. 6(c) they occupy a radial range $1.4 \leq r \leq 1.6$.

Comparing panels (c) and (d) of Fig. 6 one can see that each roll is associated with a broad spiral arm easily visible in $rv_r\sqrt{\Sigma}$. Just as the rolls, the spiral arms are azimuthally broad, which distinguishes them from the narrow arms launched by the vortices. This results in a distinct m = 4 pattern of global spirals in the outer disc. The leading half of each roll is connected to the $v_r > 0$ part of the corresponding spiral arm, while the opposite is true for the trailing half of the roll, indicating their anticyclonic nature (same as vortices). Also, Fig. 6(b) shows that the roll-driven spirals arms can naturally co-exist with the acoustic modes, in that case a lower mode which is rather strong in the disc out to $r \approx 1.75$.

Since the starting points of the global spirals (their azimuthal locations at $r \rightarrow 1$) always coincide with the positions of their associated vortices/rolls, the pattern speed of the spiral arms in our runs is the same as the orbital frequency of these vortensity structures. As both vortices and rolls are passively advected with the fluid, angular frequency $\Omega(r)$ of the disc fluid at their orbital radii sets Ω_p of their global spirals. Given that rolls are more distant from the stellar surface than the vortices, Ω_p of the spirals associated with vortices is higher than Ω_p of the spirals related to rolls.

The two kinds of vortensity structures described above emerge at different times in many (but not all) of our simulations, and can even co-exist for brief periods of time. Moreover they tend to evolve and exhibit transitions from one type of structure to another. We now briefly describe the typical evolutionary patterns of vortex-driven modes in runs with different \mathcal{M} .

6.1 Vortensity structures in $\mathcal{M} = 9$ runs

Our fiducial $\mathcal{M} = 9$ run illustrated in Fig. 3 features a set of isolated vortices emerging near the stellar surface ($r \leq 1.25$) by $t/2\pi = 50$. These vortices are the true reason behind a set of strong global spirals that are visible in panel (Ab) of this figure (and not the upper mode, as mentioned in Section 5.1). They persist at 100 orbits, and their associated spiral arms are discernible in the disc even in the face of a strong lower mode that develops in the system. However, beyond that point vortices merge with each other and get washed out. Correspondingly, the characteristic narrow spiral arms in the disc disappear leaving only the lower mode.

Beyond 400 orbits a new transition takes place in the system – a set of rolls starts to emerge at $r \approx 1.3$. At $t/2\pi = 450$ one can see five regular, roughly equally spaced rolls connected to a set of five strong global spirals in the disc. These rolls evolve by merging with each other: only three of them remain at 500 orbits (still at roughly equal azimuthal separation from each other), connected to an m = 3 set of global spirals in the disc, see panels (Ja)-(Jc). Only two rolls (and spirals) remain at 550 orbits, separated by roughly 180°. However, by 600 orbits they drift azimuthally towards one another (while remaining at the same radial distance) and would merge into a single roll if we ran this $\mathcal{M} = 9$ simulation for longer.

⁵We often collectively refer to isolated vortices and rolls as just 'vortices'.

6.2 Vortensity structures in the high- \mathcal{M} runs

At higher values of $\mathcal{M} > 9$ we typically find rolls to emerge quite early. For example, in Fig. C3(Aa) illustrating an $\mathcal{M} = 12$ run described in Section C3, a number (7 or 8) of rolls become apparent at $r \approx 1.17$ already at 50 orbits, when a number (9 or 10) of strong, isolated vortices is still present closer to the star. Careful examination of the panel (Ab) of that figure reveals two complexes of global spirals – one due to the vortices next to the BL and another one associated with the rolls, forming further out in the disc. They can be distinguished by their different pitch angles: roll-driven spiral have lower Ω_p and are less tightly wound than the vortex-driven spiral arms, which have higher Ω_p . Because of the difference of their Ω_p , the two sets of spirals drift azimuthally relative to each other.

Modes in the boundary layer

Co-existence of rolls and vortices persists in this $\mathcal{M} = 12$ run for quite a while, with both types of structures (and their associated spirals) visible up to 250 orbits. However, the number of both vortensity structures goes down as they merge, while maintaining roughly the same radial distance. Vortices near the stellar surface stop being visible only after ≈ 300 orbits, see panel (Da).

In this particular simulation vortensity distribution also tends to develop a banded structure after about 150 orbits. Radially narrow and almost azmuthally symmetric bands in ζ maps appear to give rise to weaker rolls at larger separation from the star. This complicated radial distribution of ζ goes away only at the end of the simulation, although the rolls at $r \approx 1.1$ still persist in some form.

A similar evolution of vortensity structures is found in the $\mathcal{M} = 15$ run described in Section C4. Left row of Fig. C5 shows strong vortices early on (panel Aa), which co-exist with a number of rolls later on (panels Ba and Ca), with rolls dominating after ≈ 300 orbits. These vortensity structures explain the global spirals visible in the maps of $rv_r\sqrt{\Sigma}$ at various degree of coherence throughout the $\mathcal{M} = 15$ run.

6.3 Vortensity structures in the low- \mathcal{M} runs

Situation is quite different in our runs with low values of $\mathcal{M} < 9$. We find that only the $\mathcal{M} = 7$ run (see Fig. 6(c),(d)) shows the development of strong vortices and, subsequently, rolls, reminiscent of the $\mathcal{M} = 9$ run; similarity of the perturbation morphology between the $\mathcal{M} = 7$ and 9 runs has been previously noted in Section C2. On the other hand, $\mathcal{M} = 8$ run does not show any strong or long-lasting azimuthal vortensity structures – the distribution of ζ in this run looks quite axisymmetric throughout its duration. And the simulations with $\mathcal{M} = 5$ and 6 develop rather peculiar vortensity structure, illustrated in the left-hand column of Fig. C1, which is very distinct from the higher \mathcal{M} runs.

The $\mathcal{M} = 6$ run M06.HR.r.a shows near-stellar surface vortices only for a very brief interval of time around 75 orbits (not shown). And soon after a strong m = 2, low- Ω_p mode (described in Section C2) appears in the disc, the distribution of ζ develops a characteristic wavy m = 2 pattern, in which contours of constant ζ oscillate in φ with large radial amplitude (1.1 $\leq r \leq$ 1.4). These oscillations result from passive advection of vortensity by the periodic large amplitude perturbations of v_r associated with the m = 2 mode.

Later on, at 425 orbits, one notices two localized vortices (blue dots in Fig. C1 Ea near $\varphi/\pi \approx 0.2$ and 1.6) appearing quite far from the star, around r = 2.1. These vortices drift radially inwards and eventually merge, resulting in a single vortex visible at 525 orbits at $r \approx 1.9$, $\varphi/\pi \approx 0.2$, which is responsible for the strong m = 1 perturbation in $rv_r\sqrt{\Sigma}$ that develops in the outer disc for $r \gtrsim 1.8$.

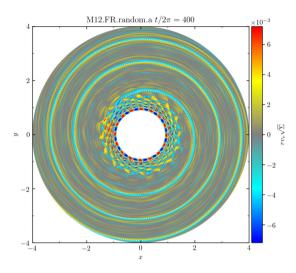


Figure 7. Example of a single-armed spiral emerging in one of our $\mathcal{M} = 12$ simulations M12.FR.random.a The white dashed curve shows the analytical fit given by equation (19), which matches the shape of the spiral density wave very well. Note a prominent global lower mode active in the inner disc, at $r \leq 1.5$. See Section 6.4 for details.

However, careful examination of the vortensity patterns at larger radii reveals that these vortices form early on near the outer boundary of our simulation domain, as a result of a numerical artefact related to our outer boundary condition. Their subsequent inward drift is a natural outcome of the vortex dynamics in the disc, see Paardekooper, Lesur & Papaloizou (2010).

This sequence of vortensity evolution is very typical for our $\mathcal{M} = 5$ and 6 runs: we see essentially no vortensity structures produced near the stellar surface (except for the wavy advective patterns), but at late time vortices resulting from numerical artefacts at the outer boundary migrate in and disturb the global vortensity distribution. However, starting at $\mathcal{M} = 7$ and higher we never see these numerical artefacts appear in our runs.

6.4 Emergence of narrow, single-armed spirals

In roughly one third of our simulations we observe vortices or rolls to gradually merge into a single strong, coherent vortex, which launches a narrow, single-armed spiral density wave in the disc. A typical example is shown in Fig. 7 illustrating one of our $\mathcal{M} = 12$ runs (M12.FR.random) at 400 orbits. These narrow spiral features form almost exclusively in runs with $\mathcal{M} \geq 7$. This is because, as discussed earlier in Section 6.1–6.3, single isolated vortices tend to form only in simulations with sufficiently high values of \mathcal{M} . These spiral arms are rather long-lived and can last for ~100 orbits. They are important because they can lead to interesting observational manifestations in the time domain.

Such single-armed features have much smaller azimuthal width than the m = 1 patterns emerging in some of the low- \mathcal{M} runs, e.g. the one shown in Fig. C1(Fa)–(Fc). They closely resemble the spiral arms that appear in simulations of protoplanetary discs with embedded, moderately massive planets. Because of the narrow azimuthal width, such arms must be superpositions of a number of high-*m* acoustic modes (as in the case of planet-driven spirals), with pattern speed Ω_p set by the angular frequency Ω of their parent vortex (or roll).

This allows us to better understand the shape of these arms. Indeed, for $m \gg 1$, the first term in the right-hand side of the WKB dispersion relation (10) can be neglected (at large radii $\Omega(r)$ also becomes small

compared to Ω_p), allowing us to express

$$k_r(r) \approx -m \frac{\Omega(r) - \Omega_p}{c_s(r)},$$
(18)

where we chose sign so that $k_r > 0$ in the outer disc, far from the BL. Integrating the relation (11) with this expression for k_r gives the equation for the shape of the wave crest in the form (Rafikov 2002)

$$\varphi(r) = \varphi_{\text{ref}} + \int_{r_{\text{ref}}}^{r} \frac{\Omega(r') - \Omega_{\text{p}}}{c_s(r')} dr', \qquad (19)$$

where φ_{ref} is the azimuthal coordinate of the wave crest at some reference radius r_{ref} .

The fact that the modes with $m \gg 1$ have $\varphi(r)$ essentially independent of *m* means that these modes can constructively interfere, maintaining the one-armed profile in a narrow azimuthal range over large radial intervals. For disc–planet interaction this observation was made previously by Ogilvie & Lubow (2002) and Rafikov (2002), whereas Bae & Zhu (2018) and Miranda & Rafikov (2019a) pointed out that this coherence works particularly well in the outer disc (whereas in the inner disc it gets gradually lost). This is relevant for our case since the narrow global arms that we observe are *exterior* to the vortices that launch them.

Single-armed spirals that we see in our runs were not observed in previous simulations of the BLs (e.g. Belyaev et al. 2012, 2013a). Many of these earlier simulations did not extend over the full 2π in the azimuthal direction, which would both not support singlearmed features and affect the emergence and evolution of vortices driving the single-armed spiral. Other simulations that did cover the full 2π in azimuth had limited radial extent ($r_{max} = 2.5R_{\star}$), which likely prevented them from revealing single-armed spirals. To verify this hypothesis we preformed test runs in which we varied r_{max} and, indeed, did not find any single-armed spirals in simulations with $r_{max} \leq 3R_{\star}$. This suggests that a large radial extent is necessary for capturing the development of such wave phenomena in simulations.

7 ORIGIN OF THE VORTEX-DRIVEN MODES

In Section 6, we uncovered a clear connection between the multiple spiral arms and the vortex-like structures in the near-BL part of the disc. In particular, azimuthal locations of vortices in the near-BL region coincide with the launching sites of the major global spiral arms in the disc. The multiplicity and pattern speeds of these spiral arms are controlled by the number of the corresponding vortices and their radial location. This naturally raises a question of the underlying reason behind this relationship.

Local perturbations of vortensity, confined both in radius and azimuthal angle, which we call vortices, are known to trigger density waves in accretion discs through the velocity perturbations that they induce in the underlying flow. This has been demonstrated both numerically (Li et al. 2001; Johnson & Gammie 2005) and through detailed analytical exploration (Mamatsashvili & Chagelishvili 2007; Heinemann & Papaloizou 2009; Paardekooper et al. 2010). In many ways the action of vortices is similar to that of planets (or other massive orbiting perturbers), that launch density waves via their gravitational coupling to the disc at the Lindblad resonances (Goldreich & Tremaine 1980). Thus, as long as vortices are present in the inner disc, the excitation of global spiral arms propagating over large distances is quite natural.

However, this brings up the next obvious question: what causes the emergence of vortices in the near-BL region in the first place? We now address this question.

7.1 Origin of vortices in the near-BL region

Examination of Figs 3, C1, C3, C5 reveals that in the beginning of the run vortensity grows in the near-BL region above its initial value, which is equal to $\Omega_K/(2\Sigma)$ and is radially constant in the disc for our initial conditions, see Section 4.2. Evolution of $\zeta(r)$ is shown in Fig. 8, where we plot the azimuthally averaged profiles of the vortensity at different moments of time for the runs described in Section 5. One can see that in all four runs ζ experiences substantial evolution in the near-BL region. This raises a possibility of a Rossby wave instability (RWI), which operates in presence of radially structured vortensity, being triggered in this part of the disc.

The importance of RWI in astrophysical discs has been pointed out by Lovelace et al. (1999) who demonstrated, in particular, that infinitesimal perturbations can grow exponentially provided that the underlying radial profile of ζ has an extremum. It was subsequently studied by a number of authors both analytically (Li et al. 2000; Ono et al. 2016) and numerically (Li et al. 2001; Johnson & Gammie 2005; Ono et al. 2018). A natural outcome of the non-linear stage of the RWI is the formation of multiple vortices (each of them launching their individual spiral arms) with their subsequent merger into a single major vortex (Ono et al. 2018). This sequence of events is precisely what we observe in our runs. Previous studies typically triggered the RWI by features in $\zeta(r)$ profile arising due to localized steps, bumps, or gaps in the surface density. The latter – a drop in Σ – is always found to appear in our simulations, see Fig. 5.

Note that, according to Papaloizou & Lin (1989), in barotropic discs, such as the globally isothermal disc considered in this work, exponentially growing modes of the RWI require the *minima* of the vortensity profile to exist in the disc. However, a smooth drop in Σ in a Keplerian disc would give rise to a *maximum* of $\zeta(r)$, which should be stable according to Papaloizou & Lin (1989). Nevertheless, in many of our simulations we also find the minima of $\zeta(r)$ to emerge quite naturally. Fig. 8 shows that at different moments of time $\mathcal{M} = 9$, 12, 15 runs exhibit $\zeta(r)$ profiles with (multiple) local minima, which would give rise to RWI. Interestingly, the profile of $\zeta(r)$ in $\mathcal{M} = 6$ run tends to show only a single broad maximum and no minima, see Fig. 8(d). This is consistent with the lack of the near-BL vortices in the low- \mathcal{M} runs, see Section 6 and Fig. C1.

At the same time, it should be remembered that derivation of the RWI excitation criterion in Papaloizou & Lin (1989) was based on many simplifying assumptions: static, axisymmetric background vortensity profile, infinitesimal perturbations, etc. In real near-BL region, we see that $\zeta(r)$ is generally non-axisymmetric, rapidly changes in time, and is being constantly perturbed by the acoustic waves, which are at least mildly non-linear. For these reasons the RWI criterion formulated in Papaloizou & Lin (1989) may not be directly applicable for interpreting the results of our simulations, even if it seems to work qualitatively. We leave the detailed exploration of the properties of RWI modes in our simulations – growth rates, pattern speeds, etc. – to future work.

7.2 Vortensity evolution in the near-BL region

A final step in closing the logical loop of understanding vortexdriven modes is to explain the apparent evolution of vortensity near the stellar surface that we observe in Fig. 8, which is necessary for triggering the RWI. In barotropic discs ζ is strictly conserved, $d\zeta/dt$ = 0. However, conservation of ζ gets broken in presence of shocks. In our BL simulations mildly non-linear modes evolve into shocks very naturally, driving the growth of vortensity within the resonant cavity

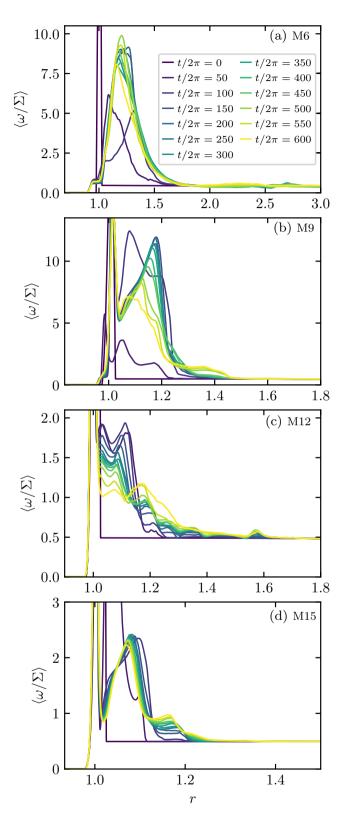


Figure 8. Evolution of the azimuthally averaged vortensity profile $\zeta(r) = \langle \omega/\Sigma \rangle$ in simulations with different \mathcal{M} (labelled in each panel). Profiles of $\zeta(r)$ at different times are colour-coded according to the legend in the upper panel. See Section 7.1 for the discussion.

where they are trapped. Upper modes do not seem to be efficient at driving the growth of ζ .

The local rate at which vortensity evolves due to shocks depends on a variety of factors: multiplicity of the waves (i.e. azimuthal wavenumber *m* of the modes), their amplitude, their pitch angle (depending on the pattern speed Ω_p of the underlying modes), see Kevlahan (1997), Lin & Papaloizou (2010) and Dong, Rafikov & Stone (2011). In addition to ζ production at shocks, vortensity is also passively advected into the star as a result of mass accretion. Intricate interplay between these processes leads to a complicated structure in the radial profile of $\zeta(r)$ in the near-BL zone, allowing the RWI to operate.

To summarize, vortex-driven modes emerge as a result of multistage process driven by the sonic modes. First, sonic instability in the supersonic shear layer produces (lower) acoustic modes. Secondly, these modes, being mildly non-linear, evolve into shocks and drive vortensity production within the resonant cavity near the stellar surface. Thirdly, accumulation of vortensity creates the conditions for excitation of the RWI, which in turn gives rise to multiple vortices in its non-linear phase. Finally, each vortex launches a density wave that propagates out from the BL region as a vortex-driven spiral arm. A very similar sequence of steps occurs in tidal coupling of protoplanetary discs with massive embedded planets (Koller, Li & Lin 2003; Li et al. 2005; de Val-Borro et al. 2007; Lin & Papaloizou 2010): planet-driven density waves shock near the planet, modifying the vortensity profile and triggering RWI, which produces vortices at the edges of the forming gap, with secondary spiral arms being driven by such vortices in the disc.

7.3 Compact vortices versus 'rolls'

The two main types of vortensity structures that we identify in our simulations – isolated vortices and rolls – differ in a number of ways.

First, rolls tend to appear as azimuthally periodic (often connected) chains of regular patterns of vortensity, whereas isolated vortices have smaller azimuthal extent and are more irregular in their morphology. Secondly, isolated vortices are most prominent in the very beginning of the simulation, whereas rolls appear only after sufficient time has passed for the disc surface density and vortensity structure to be substantially modified near the BL. Thirdly, isolated vortices exist only very close to the BL, at $r \rightarrow 1$, whereas rolls tend to form at some separation from the BL, typically at $r \sim (1.1 - 1.5)$.

At least some of these observations can be interpreted by comparing ζ maps in Figs 3, C1, C3, C5 with the radial profiles of ζ in Fig. 8. In particular, in the beginning of the simulations ζ profiles show strong peak of vortensity at $r \rightarrow 1$, which is the natural consequence of the initial sharp gradient of $\Omega(r)$ across the BL. These peaks are what gives rise to vortices early on in the simulation. As the run progresses and the BL broadens, radial gradients of $\Omega(r)$ diminish, lowering ζ peaks at $r \approx 1$ and reducing the significance of the strong, sharp, localized vortices over time. Fig. 8 also shows other vortensity peaks, appearing in the disc at some distance from the BL at later stages. It is easy to see that the radial locations of these peaks coincide with the locations of the chains of rolls that emerge in our runs at roughly the same moments time. In other words, rolls in the inner disc appear to be driven by vortensity generation at weak shocks, into which the near-BL acoustic modes inevitably evolve due to their non-linear evolution.

Given this difference in origin, one may wonder if isolated vortices are purely an artefact of our initial conditions in the form of a sharp $\Omega(r)$ gradient. This is only partly true, since such gradient persists through our runs because of the Ω drop in the BL. The amplitude of this gradient (which directly translates into the amplitude of the vortensity peak) is a strong function of \mathcal{M} since the BL width is a sensitive function of the Mach number and scales roughly as \mathcal{M}^{-2} , see Belyaev et al. (2012) and Coleman et al. (in preparation). For that reason vortices at $r \rightarrow 1$ are never strong in our low- \mathcal{M} runs. This is unlike the high- \mathcal{M} runs, in which the BL is narrow, $\zeta(r)$ maintains a tall peak near the star (see Fig. 8) and vortices at $r \approx 1$ tend to be long lived; see e.g. ζ distribution in the left-hand panels of Fig. C5, where some vortex-like structures are present near the BL throughout the full duration of this $\mathcal{M} = 15$ run.

7.4 Robustness of the vortex-driven modes

Formation of a depression in Σ near the stellar surface and the associated peak of ζ appear essential for providing the conditions for vortex/roll excitation in the near-BL region. Our simulations are inviscid, and such forming gap does not get replenished by the material arriving from larger radii in the disc. However, in real accretion discs there is mass inflow (e.g. due to the MRI), which would tend to refill the gap with gas brought in from larger radii, and might prevent vortex-driven modes from appearing. This possibility may be difficult to realize because of the efficiency with which sonic modes transport mass near the stellar surface. It is plausible that even with the continuous mass inflow from larger radii, sonic modes would still be able to modify $\Sigma(r)$ near the star, sufficient to keep RWI going. And the gap does not need to be very deep for vortex-driven modes to emerge; for example, $\mathcal{M} = 12$, 15 runs exhibit rather shallow (only \sim 30 per cent deep) gaps but still support vortex-driven modes.

Another potential issue with the vortex-driven waves is the fact that our simulations are 2D. While vortices can certainly form in 3D simulations, there is an ongoing debate about their longevity in realistic protoplanetary discs with vertical structure (Barranco & Marcus 2005; Lesur & Papaloizou 2009; Lithwick 2009; Lin 2012; Meheut, Yu & Lai 2012a; Meheut et al. 2012b; Lin & Pierens 2018). In this regard we note that our own 3D simulations (to be analysed in the future) do show the emergence of the vortex-driven modes and their survival over long time intervals.

8 DISCUSSION

The main goal of this work is a systematic exploration of the acoustic mode activity in the vicinity of the BL. We do this in a rather simple but easy to control setup, with the Mach number \mathcal{M} being the only key parameter of our runs. The initial distribution of the disc surface density is chosen to ensure a flat vortensity profile, to avoid possible biases related to the initial conditions.

The equation of state used in this work – *globally* isothermal – greatly simplifies the analysis of the angular momentum and mass transport in the near-BL region (Coleman et al., in preparation), since recent studies (Lin 2015; Miranda & Rafikov 2019b, 2020) have shown that the often used *non-barotropic*, *locally* isothermal equation of state leads to non-conservation of the angular momentum flux carried by the waves even in the absence of explicit dissipation. Our equation of state also allows us to not worry about the long-term effects of heating/cooling on the disc thermal state.

While carrying out this exploration, we discovered new types of hydrodynamic wave-like phenomena that emerge in the disc near the stellar surface. Probably the most interesting are the vortex-driven waves, and we already covered their origin and properties at length in Sections 6,7. In the following, we provide a discussion of several other notable results of our simulations, among them the analysis of

8.1 Acoustic modes

Acoustic modes excited by supersonic shear in the BL are interesting not only on their own but also because they are the ultimate drivers of accretion on to the central object (Coleman et al., in preparation) and are intimately involved in generation of other types of modes, see Section 7. Both lower and upper modes (Section 3) are observed in our simulations. Only very rarely we see the third, middle, mode described in Belyaev et al. (2013a) temporarily appear early on in some of our runs.

We generally find the upper mode to be prominent in the beginning of all our runs. Later on its significance tends to go down in simulations with $\mathcal{M} \leq 9$, whereas in simulations with higher \mathcal{M} it may reappear later on, but not always: the upper mode is absent in our $\mathcal{M} = 12$ runs but persists through the whole duration of the simulation in $\mathcal{M} = 15$ case, see Figs C3 & C5.

The lower mode is seen in most of our runs, often through the full simulation duration, like in $\mathcal{M} = 12$ case (but we remind that $\mathcal{M} = 12$ runs are quite unique in maintaining extremely stable lower mode, see Section C3). They are far less prominent in $\mathcal{M} \ge 13$ runs, but are still present there at some level, see below.

The general expectation following from the theory of acoustic mode excitation outlined in Belyaev & Rafikov (2012) and Belyaev et al. (2013a) is that the modes should have comparable strength (in $rv_r\sqrt{\Sigma}$) immediately inside and outside the star. However, very often it is much easier to detect a particular mode inside the star than outside. For example, $\mathcal{M} = 6$ run (Fig. C1) at $t/2\pi > 300$ shows a telltale $k_r = 0$ (i.e. radially elongated perturbation pattern) signature of the lower m = 8, 9, 10, 12 modes inside the star, which do not have a counterpart with matching pattern frequencies outside the star, see Fig. C2. We speculate that this departure from the theoretical expectation may be at least partly caused by the non-uniform surface density distribution in the inner disc.

In other cases the apparent lack of the disc counterpart for a mode may be caused by its overlap with some other modes, complicating its identification. This is likely the case for the upper m = 19 mode with $\Omega_p \approx 0.65$ in the $\mathcal{M} = 15$ run shown in Fig. C5: this mode is obvious inside the star (note its non-zero k_r there), whereas it is hardly visible in the disc. However, Fig. C6(d) shows that this mode is in fact also present in the disc (at r = 1.2, albeit with a substantially reduced amplitude) with the same Ω_p ; it is hard to detect by eye in simulation snapshots because of its interference with other modes in the disc. This comparison demonstrates the benefits of automatic mode detection procedure that we employ in analysing our simulations.

We now examine how the mix of modes detected by our automated analysis compares with the dispersion relations derived in Belyaev et al. (2013a) and this work, see Sections 3.1 and 3.2.

8.1.1 Dispersion relation for acoustic modes

Fig. 2 displays the (m, Ω_p) pairs for the modes found by our automatic mode detection procedure in runs with different values of \mathcal{M} . Some of these modes are truly global (green stars), i.e. they are detected as a wave pattern with the same *m* and Ω_p *at the same interval of time* both inside the star and in the disc (at r = 1.2). In most cases modes are found only in the disc (yellow pluses) or only in the star (blue circles), a possibility that we mentioned earlier. We also display in red the dispersion relations (9) for the lower modes (dot-dashed) and (A2) for the upper modes (dotted). Note that equation (9) depends on a parameter r_0 (specific for each \mathcal{M}), which we fix by aligning the lower mode dispersion relation curves with the clusters of (m, Ω_p) points in Fig. 2; this procedure is not very straightforward for $\mathcal{M} = 14$, 15, see panels (k) and (l). We also note that the dispersion relation (A2) assumes that a plateau in $\Omega(r)$ has already developed near the stellar surface (see Fig. 5a), so that the epicyclic frequency is $\kappa \approx 2\Omega$; this may not be true early on in the simulation. The 'height' of this plateau at late times Ω_{max} , i.e. the maximum value of Ω , is shown by the horizontal dashed curves.

In general we see good correspondence between the dispersion relations and the detected modes, as typically a significant number of (m, Ω_p) points fall on top of the red curves. These modes often cover a significant range of azimuthal wavenumbers (e.g. the lower modes in panels (f) or (h)), and sometimes come in clusters, i.e. are grouped in m (e.g. m = 10 - 16 in panel (e), or m = 21 - 26 in panel (g)). Such groupings likely result from the non-linear evolution of a single dominant mode: non-linear distortion of a perturbation profile, natural for even moderately strong acoustic waves that we see in our runs, transfers power to other modes, primarily to those with similar m. This likely explains the slow but persistent changes in the modes that we observe: as the acoustic waves are dispersive, the new modes produced as a result of the non-linear evolution of a parent mode eventually lose coherence with it, smearing out the original wave packet. Thus, the finite lifetime of the modes that we see in our runs should not come as a surprise.

At the same time, there are some modes that do not line up with the red curves. Many of them are simply not the usual upper and lower acoustic modes, see e.g. Section 8.2. But many others end up being the higher order azimuthal harmonics of the primary modes. To illustrate that we show the harmonics of the main dispersion relation branches with twice and three times higher azimuthal wavenumber *m* and the same Ω_p as black dotted and dot-dashed curves in Fig. 2. One can see that in some cases the modes lying on the main branch of the dispersion relation have counterparts with the same Ω_p at or close to one of the higher order branches of that dispersion relation. Clear examples of this can be seen in panel (b) for the lower modes with $\Omega_p \in (0.45, 0.55)$, and in panel (g) for the upper modes with Ω_p $\in (0.5, 0.6)$. Such higher order azimuthal counterparts of the modes naturally result from the *non-sinusoidal shape* of the wave packets with certain azimuthal periodicity.

For almost all values of \mathcal{M} we also see some modes that stay close to the $\Omega_{\rm p} = \Omega_{\rm max}$ horizontal dashed line. These modes must be trapped in the innermost part of the disc where at late times $\Omega(r)$ features a plateau with $\Omega(r) \approx \Omega_{\rm max}$. They are likely related to the vortensity structures forming in this part of the disc – vortices or rolls, which are passively advected with the fluid at almost constant orbital frequency $\Omega_{\rm max}$. Stability of $\Omega_{\rm max}$ (see Fig. 5) should help these modes maintain their coherence over long intervals of time, which may have important implications for the variability associated with the BL (such as dwarf nova oscillations); this issue will be explored in a future work. Also, for $\mathcal{M} < 8$ some lower modes feature $\Omega_{\rm p}$ exceeding $\Omega_{\rm max}$; these modes must have been present in the disc early on, when the $\Omega(r)$ profile was still close to Keplerian.

Finally, panels (e) and (f) of Fig. 2 compare two simulations with the same Mach number $\mathcal{M} = 9$ but different resolutions. The higher resolution run M09.HR.r.a (8192 × 8192) appears to show no disc modes, in contrast with the run M09.FR.r.a (4096 × 4096), which reveals a number of both global and disc-only modes. However, this outcome is caused simply by the difficulty of mode detection by our automated mode-finding algorithm in the higher resolution run: by examining its outputs by eye we do find a number of disc modes, which simply fluctuate a bit more than is allowed by our software to register them as waves with a well-defined Ω_p (see Appendix B2 for details).

8.2 Other disc-only modes

Next we briefly discuss a couple of other wave structures that are seen in our simulations and cannot be classified as upper or lower modes (or their harmonics). These modes are present only in the disc, with no counterpart inside the star.

8.2.1 Resonant modes

One type of such waves are the relatively low-*m* modes in the disc trapped in the resonant cavity near the star; for this reason these waves may be confused with the usual lower modes. However, unlike the lower modes they (1) do not have a strong counterpart with the same *m* inside the star, (2) usually do not exhibit densely criss-crossed pattern, and (3) obey a very different dispersion relation, as we show next. The difference in appearance between the two types of modes can be easily spotted in Fig. C3 for $\mathcal{M} = 12$, where a strong lower mode is present in panels with $t/2\pi = 150-450$, whereas at $t/2\pi = 550$ there is a strong *m* = 7 disc-only mode with no crossings of the incoming and outgoing wakes, trapped at r < 1.25.

This type of mode manifests itself also at other values of \mathcal{M} : as a strong m = 2 mode for $\mathcal{M} = 6$ (at $t/2\pi = 325 - 425$), confined to r < 2.5; as a m = 6 mode for $\mathcal{M} = 9$ (at $t/2\pi = 400-450$), confined to r < 1.3 (although strongly disturbed by the m = 5 vortex-driven mode); and a $m \approx 20$ mode at $\mathcal{M} = 15$ (at $t/2\pi = 275-756$), confined to r < 1.17. We also find this mode to persist in our very long $\mathcal{M} = 9$ run, where it dominates as either m = 3 or m = 4 pattern for more than 2000 orbits.

Such modes were previously described in Belyaev et al. (2012), who traced their origin to a *geometric resonance* for a trapped acoustic wave: if, after multiple reflections off the stellar surface and the Inner Lindblad Resonance, the density wave closes on itself (after its azimuthal phase wraps around the star q times, where q is a small integer), then this reinforces its strength and gives rise to a stable mode. Mathematically, Belyaev et al. (2012) have shown that this leads to a relationship between m and Ω_p for these modes, which can be cast as

$$q\frac{\pi}{\mathcal{M}} = \frac{1}{\Omega(R_{\star})R_{\star}} \int_{R_{\star}}^{r_{\rm ILR}} \mathrm{d}r \sqrt{m^2 \left[\Omega(r) - \Omega_{\rm p}\right]^2 - \kappa^2(r)},\tag{20}$$

where r_{ILR} is given by equation (12). It was also shown in that work that such *resonant* modes indeed obey the dispersion relation (20), see their fig. 18 in Belyaev et al. (2012).

One could turn the integral relationship between *m* and Ω_p in equation (20) into an approximate algebraic one by dropping the κ^2 term; this is equivalent to approximating $r_{\text{ILR}} \approx r_c$ and is accurate for $m \gg 1$, see equation (12) and Fig. 1(b). Then one finds

$$m\mathcal{M} \approx q\pi \left[2 + \frac{\Omega_{\rm p}}{\Omega_K(R_\star)} - 3 \left(\frac{\Omega_{\rm p}}{\Omega_K(R_\star)} \right)^{1/3} \right]^{-1}.$$
 (21)

As \mathcal{M} in our runs increases, we find the resonant mode wavenumber m to increase as well. As a result, equation (21) predicts that Ω_p for this mode should also *increase* with both its m and \mathcal{M} , see figs 17 and 18 of Belyaev et al. (2012). This leads to narrowing of the resonant cavity for this mode as \mathcal{M} goes up, just as we find in our runs.

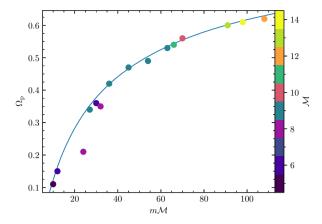


Figure 9. Dispersion relation (21) for the resonant modes for q = 2, plotted together with the $(m\mathcal{M}, \Omega_p)$ values for the resonant modes identified in our simulations, shown with points coloured by their value of \mathcal{M} . The bright magenta points correspond to the $\mathcal{M} = 8$ simulation, which show the largest deviation from the trend. See Section 8.2.1 for details.

One can see that *m* and \mathcal{M} enter equation (21) only in combination $m\mathcal{M}$. This allows us to plot the dispersion relation (21) as a single curve in $(m\mathcal{M}, \Omega_p)$ coordinates for runs with different \mathcal{M} . We do this in Fig. 9, where we also plot $(m\mathcal{M}, \Omega_p)$ points for all resonant modes that we were able to reliably identify in our simulations. One can see that with q = 2 the dispersion relation (21) fits the simulation results quite well. The only exception are the two occurrences of the resonant mode in our $\mathcal{M} = 8$ run, for which a different value of q might have worked better as we see multiple crossings of resonant modes in this run (usually we see only a single crossing). Note that q = 2 that we find in this work is different from q = 1 found in Belyaev et al. (2012), not clear why.

The dispersion relation shown in Fig. 9 is clearly different from that of the lower modes, for which Ω_p always *decreases* with *m*, see Fig. 2. This is despite the fact that the two types of modes have similar morphological appearance and are confined to a resonant cavity in the disc; they also have a similar effect on the angular momentum and mass transport in the disc (Coleman et al., in preparation).

On the other hand, the dispersion relation (7) for the upper acoustic mode (as well as its more refined version A2) leads to Ω_p *increasing* with *m*, similar to the behaviour predicted by the equation (21). For that reason, in Fig. 2 we often find the (m, Ω_p) pairs for the resonant modes to lie close to the main branch of the upper mode dispersion relation, e.g. see m = 2, $\Omega_p \approx 0.15$ resonant mode for $\mathcal{M} = 6$ in Fig. 2(b), or m = 6, $\Omega_p \approx 0.5$ resonant mode for $\mathcal{M} = 9$ in Fig. 2(e).

8.2.2 Low-m, $k_r = 0$ modes

As mentioned in Section 5.1, our fiducial $\mathcal{M} = 9$ run shows yet another disc-only mode with m = 2, $\Omega_p \approx 0.15$, between roughly 150 and 400 orbits in Fig. 3. It has a very unusual appearance, with k_r = 0 and azimuthally extended perturbation pattern (i.e. not a narrow feature), confined to $r \leq 2.2$, which is close to the r_{ILR} for this mode. Its perturbation also undergoes a flip by π in azimuthal phase at $r \approx$ 1.5. Vortensity maps in Fig. 3 show no structures in ζ at this radius or beyond it.

The emergence of this mode is not unique to the run M09.FR.r.a displayed in Fig. 3, as we observe it in several other $\mathcal{M} = 9$ runs with different kinds of initial perturbation. The low *m* and Ω_p of this mode places it very close to the main branch of the upper mode

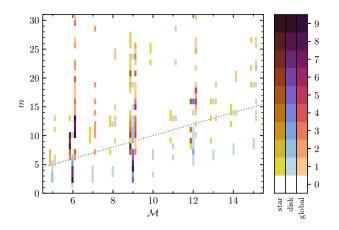


Figure 10. Histogram of the azimuthal wavenumber *m* for the dominant modes identified in simulations with different values of Mach number \mathcal{M} . For each \mathcal{M} there are three histograms with arbitrary horizontal displacement. Left-hand panel (yellow-orange): dominant star-only modes. Middle (blue-indigo): dominant disc-only modes. Right-hand panel (pink-purple): global modes. For each \mathcal{M} the dominant modes are defined as the three modes with the highest time-integrated power, volume averaged over a specific region. For some values of \mathcal{M} we have multiple simulations, so the numeric value of the corresponding bin reflects the number of runs, in which the mode meets the aforementioned criteria. The dotted line corresponds to $\mathcal{M} = m$ which qualitatively follows the trend seen in the data. See Section 8.3 for details.

dispersion relation (A2), see Fig. 2(e). This is not surprising since that dispersion relation was derived assuming $k_r = 0$ (see Section A), which is true at all *r* for the m = 2 mode that we see. At the moment we do not have an explanation for the origin or properties of this unusual disc-only mode.

8.3 Dominant modes as a function of \mathcal{M}

Given that we have BL simulations for every integer value of \mathcal{M} between 5 and 15, we can explore how the azimuthal periodicity of the modes that we detect changes with \mathcal{M} . In general, we find that a particular mix of modes that exist at different times in a given simulation is pretty stochastic. This means that a different realization of the same simulation, especially with the different model of initial noise introduced to trigger the instability (Section 4.2), would result in a somewhat different outcome in terms of the mode types and azimuthal wavenumbers *m*. The only notable exception are our $\mathcal{M} = 12$ simulations, in all of which we robustly see the m = 16 lower mode with a pattern speed $\Omega_p = 0.45$ dominating both inside and outside of the star over hundreds of orbits. Resolution of the simulations also plays a role, see Figs 2(e) and (f), but the differences there often depend on the performance of our mode-finding analysis software, see Section 8.1.1.

On the other hand, we do observe certain trends with \mathcal{M} . In particular, Fig. 2 reveals that the lower modes $-(m, \Omega_p)$ points aligned with the lower mode branches – are more common for $\mathcal{M} \leq 12$, whereas the upper modes start showing up in noticeable clusters along the upper dispersion relation branches for $\mathcal{M} \geq 9$.

To examine possible trends with \mathcal{M} at a more quantitative level, we carried out the following exercise. First, we compute the power in all modes with m < 32 for the variable $v_r \sqrt{\Sigma}$ and then integrate it over time for $t/2\pi > 100$ and over radius in three distinct domains: 'star' defined as r < 1, 'disc' defined as 1 < r < 2.2, and 'global' defined as r < 2.2, i.e. 'disc+star'. In a given domain, the three modes with the highest time- and radius-integrated power are considered to

be the dominant mode. These data are summarized in Fig. 10, where the histograms of different colour characterize the distribution of m for the dominant modes in three respective regions for all \mathcal{M} .

By examining this figure we find that at each \mathcal{M} there is a substantial spread in the values of *m*, even in a given domain. This spread is caused by a number of factors: stochasticity of the mix of modes, different types of modes involved (e.g. upper, lower, disc-only), resolution, etc. Also, we have reasonably representative statistics on the distribution of *m* only for $\mathcal{M} = 6, 9, 12$, for which there are multiple runs with different initial conditions and resolutions; for most other values of \mathcal{M} only a single run is available.

Qualitatively, there is an overall trend of increasing the dominant mode wavenumber m with growing Mach number \mathcal{M} . Just as a guide, dotted line in Fig. 10 shows a linear relation $m = \mathcal{M}$. This line does not represent a fit of any kind and is merely shown to guide the eye. One conclusion that we can draw from this exercise is that a complete characterization of the mix of the dominant modes operating in the vicinity of the BL may require a substantially larger number of simulations than we have presented in this work.

8.4 Sensitivity to numerical parameters

Our simulation suite allows us to probe the sensitivity of the results to certain numerical inputs for some values of \mathcal{M} , namely the initial noise pattern used to trigger the sonic instability in the BL (Section 4.2) and resolution (Section 4.3), see Table C1 (sensitivity to boundary conditions has been already discussed in Sections 4.3,6.3,6.4).

When comparing the simulations with the different forms of the initial noise (run at the same resolution and \mathcal{M}), we generally do not find strong differences or trends with the noise pattern. For $\mathcal{M} = 6, 9$ the qualitative behaviour of the simulations remains the same, although, as we alluded to in Sections C1,8.3, the detailed outcomes of individual simulations are stochastic. And all $\mathcal{M} = 12$ runs are similar to one another even at the quantitative level, see Section C3.

Resolution has a more substantial effect on our results. For $\mathcal{M} = 9$ it affects azimuthal wavenumber *m* of the dominant modes, with *m* increasing with resolution. For example, in simulations with the same block random initial condition 'r.a', we find that the dominant lower mode has m = 7 at lowest resolution (2048 × 2048), increasing to m = 19 in the fiducial resolution (4096 × 4096) case, and reaches m = 26 at the highest resolution (8192 × 8192). The transitions between the different types of modes described in Section 5.1 are captured quite reliably between the high and fiducial resolution cases, suggesting that their results are converged at least at the qualitative level, but less so at the lowest resolution.

The dependence on resolution is stronger in the $\mathcal{M} = 6$ simulations. In particular, high resolution (2048 × 2048) $\mathcal{M} = 6$ runs demonstrate the early development of the low-*m* (*m* = 2, 3) resonant modes, typically around $t/2\pi = 200$, while the low resolution (1024 × 1024) runs either do not show these modes at all, or exhibit them very late. Thus, high resolution is clearly necessary for revealing important features of the BLs with low \mathcal{M} .

8.5 Comparison with the existing studies

A number of past studies of the BLs, both (semi-)analytical (Kippenhahn & Thomas 1978; Narayan & Popham 1993; Popham et al. 1993) and numerical (Kley & Lin 1996; Armitage 2002; Steinacker & Papaloizou 2002; Balsara et al. 2009; Hertfelder & Kley 2017), postulate some form of *local shear* stress to enable angular momentum transport inside the BL. Since in practice transport in the BL is mediated by the global acoustic modes (Belyaev et al. 2012, 2013a), these studies cannot be directly compared to our work.

Our study goes beyond (in ways already discussed in Section 4.4) the similar past work of Belyaev et al. (2012, 2013a, b) and Hertfelder & Kley (2015b), who also simulated BLs mediated by the acoustic waves. We explore a larger set of Mach number values, use higher resolution and longer run times, and carry out an extensive exploration of the sensitivity of our results to resolution and initial conditions. We also provide a very careful analysis of our results and extensively study the harmonic content of our simulations. All this led to new important findings such as the vortex-driven modes (Section 6), one-armed spirals (Section 6.4), and so on.

Belyaev (2017) considered a different way of exciting acoustic modes in the disc, namely by coupling them to the incompressible inertial waves inside the star. Our use of the globally isothermal equation of state precludes us from exploring this possibility, which should be addressed by future simulations with more sophisticated treatment of gas thermodynamics.

Finally, in their 3D, unstratified MHD simulations Belyaev & Quataert (2018) found that acoustic waves do not efficiently remove angular momentum from the accreting gas in the BL, causing a dense belt of rapidly spinning material to form near the stellar equator. While this is an important issue, which should be addressed in the future using stratified MHD simulations with realistic thermodynamics, Belyaev & Quataert (2018) do find acoustic waves to be active in the disc, which is what our study focused on.

8.6 Observational implications

Observational implications of the wave-driven angular momentum transport in the BL have been previously discussed in Belyaev et al. (2012, 2013a). One of them is the modification of the spectral signature associated with the energy dissipation in the BL. While the energy conservation implies that the total amount of energy released by the accreted matter must be large, a particular band in which the associated emission is released should be dramatically affected by the global nature of the angular momentum and energy transport by the acoustic modes. This is likely to have important ramifications for the so-called 'missing boundary layer' problem (Ferland et al. 1982).

Long-lived mode patterns that we see in our simulations should also lead to characteristic variability associated with them. This work opens up new possibilities in this regard, by revealing the existence of the vortex-driven modes and one-armed spiral arms in the disc. Both of them may affect the light curves of objects accreting through the BL in characteristic ways. These (and other) implications of the wave-mediated accretion through the BL will be further investigated in the upcoming work.

9 SUMMARY

In this paper, first in a series, we presented a suite of global, 2D, hydrodynamic simulations of the BLs using simple thermodynamics (globally isothermal) and encompassing both the outermost layers of the accreting object and a substantial region of the inner disc. Using this data set we carried out a systematic exploration of the different waves that emerge in the disc in the vicinity of the BL (and regulate its properties), as a function of Mach number of the system \mathcal{M} . Our key results can be summarized as follows.

(i) We discover a new class of modes that are triggered by the emergence of non-axisymmetric, localized vortensity structures in the vicinity of the BL. These vortex-driven modes are quite prominent in many of our simulations. We argue that their parent vortices result from the Rossby wave instability, triggered by the vortensity production near the BL driven by the non-linear damping of acoustic modes.

(ii) In many simulations we observe multiple near-BL vortices to merge into a single one, giving rise to a prominent global, one-armed spiral density wave in the disc. Such structures may naturally cause periodicity of the BL emission.

We can also make the following statements about the wave patterns emerging in our runs.

(i) Different types of modes can easily co-exist in the inner disc. They have finite life times, although some of them can operate for hundreds of orbits. While some of the modes that we see are global, i.e. operate both in the disc and the star, others are star-only or disc-only modes.

(ii) We compared characteristics of many different modes identified in our simulations with their analytical dispersion relations and found good agreement.

(iii) With rare exceptions, a particular mix of modes that we find in our runs (with slightly different initial conditions) is somewhat stochastic. As the Mach number of our simulations changes we find the mix of near-BL modes to evolve, with the azimuthal wavenumber of the dominant modes showing tendency to increase with \mathcal{M} .

Our results pave the way for future efforts to explore angular momentum and mass transport, as well as the associated evolution of the disc in the vicinity of the BL, driven by the modes identified in this study.

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DATA AVAILABILITY

The data underlying this article will be shared on reasonable request to the corresponding author.

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APPENDIX A: DISPERSION RELATION FOR THE UPPER MODES

Belyaev et al. (2013a) derived a dispersion relation for modes with arbitrary degree of winding, given by their equation (A16). It assumes globally isothermal equation of state and constant Σ in the disc. The degree of winding is quantified by the parameter $n = rk_r$; for tightly wound waves $n \gg 1$ and one recovers the usual WKB relation (10). However, for the upper modes $k_r \rightarrow 0$ as $r \rightarrow R_{\star}$, so that n = 0. In this limit the dispersion relation (A16) of Belyaev et al. (2013a) becomes

$$\left[\Omega(R_{\star}) - \Omega_{\rm p}\right]^2 = \frac{c_s^2}{R_{\star}^2} + \frac{\kappa^2(R_{\star})}{m^2} - \frac{2}{m^2} \frac{c_s^2}{R_{\star}^2} \frac{\Omega(R_{\star})}{\Omega(R_{\star}) - \Omega_{\rm p}},\qquad(A1)$$

where we also set $r \to R_{\star}$; in the limit $m \gg 1$ we recover equation (7). Note that the relation (A1) is real, whereas for general $n \neq 0$ the equation (A16) of Belyaev et al. (2013a) is not.

Equation (A1) is a cubic in Ω_p , which can be solved for $\Omega_p(m)$. However, a simpler procedure is to solve for $m(\Omega_p)$:

$$m^{2} = \frac{\kappa^{2} (r_{\rm f}) r_{\rm f}^{2} \left[\Omega (r_{\rm f}) - \Omega_{\rm p}\right] - 2c_{s}^{2}\Omega (r_{\rm f})}{r_{\rm f}^{2} \left[\Omega (r_{\rm f}) - \Omega_{\rm p}\right]^{3} - c_{s}^{2} \left[\Omega (r_{\rm f}) - \Omega_{\rm p}\right]},\tag{A2}$$

where in simulation units $c_s = \mathcal{M}^{-1}$, and r_f is a fiducial radius chosen (instead of R_{\star}) to correspond to the maximum of Ω in the time- (for $t/2\pi > 100$) and azimuthally averaged simulation data. Typically r_f is very close to R_{\star} .

Note that at late times $\Omega(r)$ develops a plateau near $r = R_{\star} \approx r_{\rm f}$ because Σ drops in this region, see equation (8). As a result, $\Omega(r_{\rm f}) < \Omega_K(r_{\rm f})$ and $\kappa(r_{\rm f}) \neq \Omega_K(r_{\rm f})$. If Ω is truly constant over some radial interval near the BL then $\kappa(r_{\rm f}) \approx 2\Omega(r_{\rm f})$. While this approximation is very accurate at $r_{\rm f}$ (where Ω takes its peak value) we still compute κ directly from the time-averaged simulation data to draw the upper mode dispersion relation in Fig. 2 using the equation (A2).

APPENDIX B: DETAILS OF THE NUMERICAL ANALYSIS TOOLS

B1 Runtime fourier analysis

To save on disc space we modified the FFT module of Athena++ (designed to solve Poisson's equation for self-gravity, and to inject turbulence) to perform FFT on the fluid variables in the azimuthal (φ) direction only and save the m = 0 through 31 modes as a function of r to file (saving us a factor of $32/n_{\varphi}$ in disc space). We save two separate sets of these FFT files at a cadence of $\Delta t = 10^{-1}/2\pi$, resulting in 20 outputs per (inner) orbit. These two sets of FFT files are identical but temporally offset from each other by $\delta t = 10^{-2}/2\pi$. This enables us to perform finite differences to estimate the time derivative of the (complex) phase (φ) to order $\delta t \Delta t$. This offset strategy also saves disc space by enabling us to resolve $m\dot{\varphi} < 1/\delta t$ without needing 100 FFT files per orbit. To further expedite post-processing we binned these results by orbit (using the mean data value within that bin). The standard deviation within each bin is used as an error estimate for that data. While the majority of our FFT

diagnostics in this paper use the Fourier transform of $v_r \sqrt{\Sigma}$, the FFTs of several other variables are also computed.

B2 Automated mode detection

We make use of these FFT data sets to automatically detect stable modes in our runs. The first step in this process is to bin the FFT data into 10 orbit chunks (10 data points per chunk), making the data a function of t, r, m. The first 30 orbits of data are discarded as they are sensitive to the initial conditions. We then focus on two radial locations, $r_1 = (r_{\min}/2 + 1)/2$ and $r_2 = 1.2$ and preform an error weighted radial mean over ± 5 radial grid cells about these radii of interest. Within each 10-orbit chunk we preform linear regression of $\Omega_{\rm p}(t)$ (for each m, r_i). We discard data (by 10 orbit chunk) with mean values $\Omega_p > 1$ or $\Omega_p < 0$, and further filter out data with $|\partial \Omega_p / \partial t|$ $> (2 \times 10^{-4}, 4 \times 10^{-4})$, or standard deviation from the linear fit > $(1 \times 10^{-4}, 2 \times 10^{-4})$ for $r = (r_1, r_2)$, respectively. Remaining data where three adjacent 10-orbit chunks have passed the filtering process are considered stable modes. If the same modes are detected at all considered radii, with overlapping times, they are classified as global modes.

B3 Details of the time-averaging procedures in mode figures

Here we summarize the technical details of various averaging and smoothing procedures that were used in analysing the data and producing various plots. All of the coloured lines in Figs 4, C2, C4, and C6 correspond to a specific mode, which is shown in the same colour in all four panels of a given figure. Five of these lines correspond to the five modes with the highest time (after the first 30 orbits) and space integrated amplitude. Where applicable, an additional sixth mode that is classified as a global mode at some point during the simulation is also drawn. The data shown in these four figures are varianceweighted means (using the variance of a given quantity within a oneorbit bin; see Section B1) of the data in the radial direction, ± 5 and ± 30 grid points for r < 1 and r > 1, respectively. Finally, the data are convolved with a symmetric triangular window in the time domain of width 20 orbits. This window function is chosen for its simplicity and to suppress leakage of power to high frequencies in comparison to a rectangular window. We also ran a few tests to examine the impact of various window functions and saw no appreciable difference.

APPENDIX C: MORPHOLOGICAL CHARACTERIZATION OF WAVE STRUCTURES FOR DIFFERENT M

Here we provide the description of the wave patterns emerging in our simulations for different values of \mathcal{M} , similar to Section 5.1.

C1 Other $\mathcal{M} = 9$ and similar runs

In addition to the run M09.FR.r.a described in Section 5.1, we have also carried out 14 more $\mathcal{M} = 9$ runs to test the sensitivity of outcomes to our adopted resolution and initial conditions. With very few exceptions, all these runs show the behaviour similar to M09.FR.r.a: a long period of the lower $m \approx 19-21$ mode dominance, almost always in conjunction with the m = 2, $k_r = 0$ pattern in the disc. In the last 200–300 orbits of these runs we quite robustly find the large scale m = 4-6 spiral arms in the disc (Section 6) co-existing with the high $m \sim 20-28$ upper mode inside

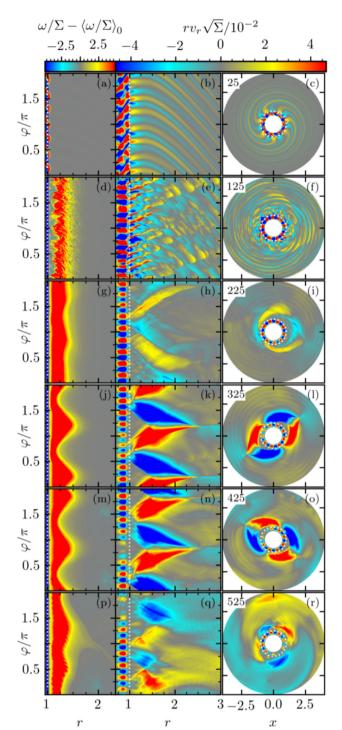
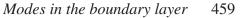


Figure C1. Same as Fig. 3 but for the $\mathcal{M} = 6$ run M06.HR.r.a (note a different radial range in the left-hand and central columns chosen for better illustration of important features). Time corresponding to each snapshot is indicated at the top. See Section C2 for details.

the star. Also, in more than 50 per cent of the runs, after $t/2\pi = 300-400$, we see an m = 4-7 disc mode confined to the vicinity of the stellar surface (Section 8.2.1) and superposed on the other modes.

We also ran one of our $\mathcal{M} = 9$ simulations for much longer than the nominal duration of 600 orbit, up to $t/2\pi = 3780$, to explore the long-term evolution of the disc+star system. Up to $t/2\pi = 600$





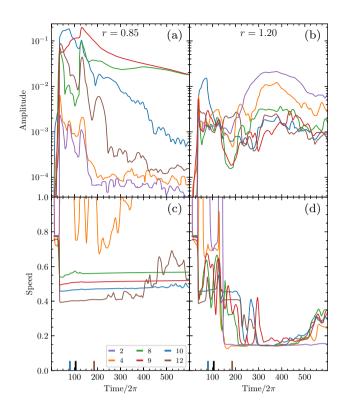


Figure C2. Same as Fig. 4, but for the $\mathcal{M} = 6$ simulation M06.HR.r.a.

the evolution followed the usual pattern of other $\mathcal{M} = 9$ runs, and then the system settled into a state (lasting until $t/2\pi \sim 3000$) with the high-*m* upper mode dominating inside the star, whereas an *m* = 3-4 resonant mode trapped near the stellar surface (discussed in Section 8.2.1) dominated in the disc. Then another re-arrangement happens, with a sequence of mergers of several global spirals into a single narrow one-armed spiral, followed by the development of a strong, stable *m* = 13 lower mode. This is how this long simulation ends, giving us a hint of the complicated long-term evolution mediated by the instabilities in the BL.

We have also carried out $\mathcal{M} = 10$ and 11 runs with the same initial conditions as the $\mathcal{M} = 9$ run described in Section 5.1. They show an evolutionary sequence very similar to that in $\mathcal{M} = 9$ runs. The only notable feature worth mentioning is the appearance of a small number of *narrow* vortex-driven spiral arms in the beginning of the $\mathcal{M} = 11$ run, illustrated in Fig. 6; their origin is discussed in Section 6.

C2 $\mathcal{M} = 6$ and other low- \mathcal{M} runs

Some features of the behaviour of the disc–star system for $\mathcal{M} = 6$ have been discussed in previous studies (Belyaev et al. 2012, 2013a), although those simulations were typically not advanced for as long as our current runs. Here we describe the details of a M06.HR.r.a run performed at the resolution of 2048 × 2048.

In the beginning, at $t/2\pi = 25$, this run features a strong upper $m = 7 \mod$, see Fig. C1(a). This mode is rather short lived and goes away already by $t/2\pi = 50$, yielding to the lower mode with m = 10-11 and $\Omega_p \approx 0.47$. In the disc it can be traced until $t/2\pi \leq 200$ in the form of criss-crossing leading and trailing spirals confined to a resonant cavity, $r \leq 1.7-2$. Multiple shocks associated with this mode rapidly drive a substantial re-arrangement of the disc Σ and Ω profile near the star, similar to Fig. 5. Inside the star this lower mode

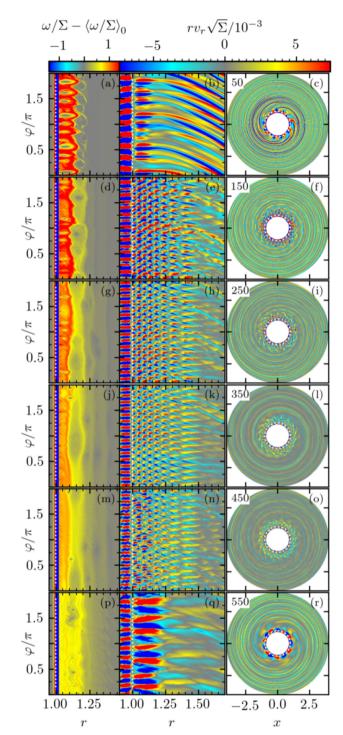


Figure C3. Same as Fig. 3 but for the M = 12 simulation M12.FR.r.a. Note a very different radial extent (r < 1.7) of the Cartesian maps chosen to illustrate the most important structures. See Section C3 for details.

dominates until the end of the run, with *m* slowly evolving from 11 to 9, see Figs C1 b & C2. This evolution is in agreement with Belyaev et al. (2012, 2013a).

Around $t/2\pi = 225$ (Fig. C1c) a new feature emerges: in the disc an m = 2 mode replaces the lower m = 9-10 mode (which still persists in the star). The low $\Omega_p \approx 0.15$ of this mode (Fig. C2d) places its corotation radius at $r_c \approx 3.5$, while its ILR is at $r_{ILR} \approx$ 2.3, see equation (12). Most of the mode power is concentrated at r

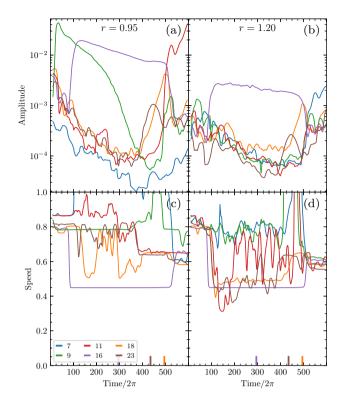


Figure C4. Same as Fig. 4, but for the $\mathcal{M} = 12$ simulation M12.FR.r.a.

 ≤ 2.5 , which is compatible with it being trapped interior to the r_{ILR} . Despite its radial confinement close to the star, this mode is not a lower mode: its location in the dispersion relation (an orange cross in the lower left-hand corner of Fig. 2b) is far from the lower mode branch. In fact, it falls near the upper mode branch of the dispersion relation, but this mode's morphology is also incompatible with the classical upper mode behaviour, e.g. its $k_r(r)$ is non-zero as $r \rightarrow 1$. This mode is discussed in more detail in Section 8.2.1, where we show that it has the same nature as the m = 6 mode confined to the inner disc in the $\mathcal{M} = 9$ run described in Section 5. Similar persistent low m = 2-3 patterns in the disc have been previously reported in Belyaev et al. (2012). The m = 2 mode persists almost until the end of the simulation, when it becomes more chaotic and a strong m = 1perturbation (discussed in Section 6) develops on top of it.

Other runs carried out for similar values of \mathcal{M} ranging from 5 to 8 paint a picture similar to the $\mathcal{M} = 6$ case: lower modes dominating inside the star and the trapped low-*m* modes (e.g. m = 2 for $\mathcal{M} = 5$ and m = 4 for $\mathcal{M} = 8$) dominating in the disc, typically with very low $\Omega_{\rm p}$ allowing them to extend far out.

An interesting exception is the $\mathcal{M} = 7$ case, in which the disc is dominated for the majority of the run by a small number, 2–5, of global vortex-driven spiral arms (see Fig. 6d), similar to what is observed in the end of $\mathcal{M} = 9$ run described in Section 5.1 (see Section 6 for a discussion). This run also features a superposed prominent m = 16 lower mode (twice the *m* of the lower mode dominating inside the star) locked in the resonant cavity $1 < r \leq 1.8$, which makes the $\mathcal{M} = 7$ run look even more distinct from $\mathcal{M} = 6$ or 8 simulations. These observations demonstrate that a particular mix of modes emerging in simulations is not a strictly monotonic function of \mathcal{M} .

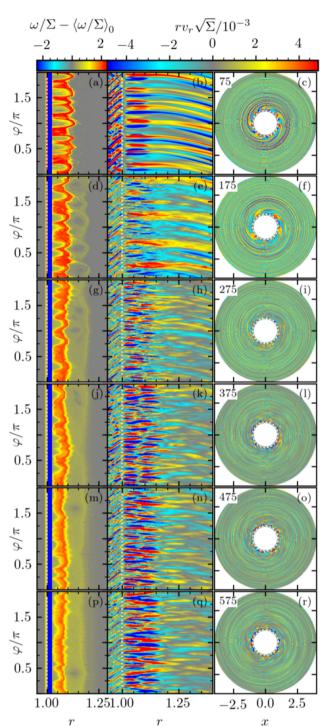


Figure C5. Same as Fig. 3 but for the M = 15 simulation M15.FR.r.a. The radial range (r < 1.4) is considerably smaller in Cartesian maps. See Section C4 for details.

$C3 \mathcal{M} = 12 runs$

Runs at Mach number $\mathcal{M} = 12$ (performed at the resolution of 4096 × 4096) show surprisingly little variation in the outcomes, regardless of the initial conditions. Below we will briefly describe the evolution of the system in the M12.FR.r.a simulation.

In the beginning (at $t/2\pi = 50$) a lower m = 9 mode dominates inside the star, see Fig. C3. At the same time, in the disc we see multiple global spiral arms, which are atypical for lower modes

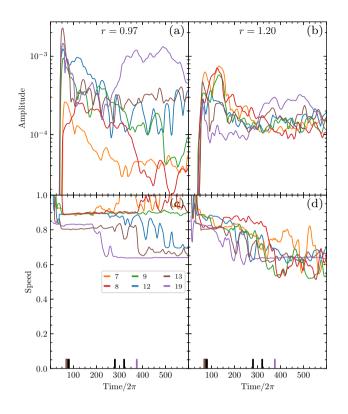


Figure C6. Same as Fig. 4, but for the $\mathcal{M} = 15$ simulation M15.FR.r.a.

but are very similar in appearance to the disc modes present in the beginning of the $\mathcal{M} = 9$ run, see Fig. 3(Ab), (Ac) and Section 6.

By $t/2\pi = 125-150$ perturbation pattern changes and the dominance switches to the global lower m = 16 mode. This mode has a low $\Omega_p \approx 0.45$, which guarantees a substantial radial extent of the resonant cavity in which the mode is trapped: its corotation radius is $r_c \approx 1.7$. This mode is very stable and persists roughly until $t/2\pi =$ 450, see Fig. C3.

Beyond that point, by 550 orbits, the lower m = 16 mode fades away, and the dominant mode inside the star becomes the m = 11lower mode with $\Omega_p \approx 0.65$ and ILR at $r_{ILR} \approx 1.25$. However, in the disc we do not find 11 criss-crossing waves confined between the star and r_{ILR} , as one would expect for a global m = 11 mode. Instead, we see an m = 7 perturbation pattern confined to $1 < r \le 1.2$. This is quite reminiscent of the situation described in Section C2, where we found the disc to feature an unusually low-*m* mode (m = 2 in that case) trapped near the stellar surface, simultaneously with a higher-*m* lower mode inside the star.

In addition to the m = 7 mode trapped near the star, Fig. C3 l,o,r also reveals presence of the large-scale global spiral arms extending to the outer boundary of our domain. Although somewhat less

coherent, these spirals are similar to the spiral arms found closer to the end of $\mathcal{M} = 9$ run, see Fig. 3. They are discussed further in Section 6.

Remarkably, all other $\mathcal{M} = 12$ runs show very similar regular behaviour, down to minor details: a dominant m = 9 lower mode with high $\Omega_p \approx 0.8$ in the beginning, changing around $t/2\pi = 125-175$ to lower m = 16 mode confined between r = 1 and $r \approx 1.5-1.6$. Only the time at which m = 16 lower mode fades away shows some variation, roughly between $t/2\pi = 400$ and 550.

The regular and stable behaviour exhibited by $\mathcal{M} = 12$ runs is rather unique. The $\mathcal{M} = 10$, 11 runs exhibit the behaviour which is much closer to $\mathcal{M} = 9$ simulations. At the same time $\mathcal{M} = 13$, 14 runs are also very different from $\mathcal{M} = 12$ ones, and resemble $\mathcal{M} =$ 15 run, see next.

$C4 \mathcal{M} = 13 - 15 runs$

Simulations for $\mathcal{M} = 13 - 15$ have resolution 8192×8192 and initial conditions ('r.a') identical to those used in the $\mathcal{M} = 6, 9, 12$ runs discussed earlier. We describe their outcomes using the $\mathcal{M} = 15$ run M15.FR.r.a, see Fig. C5.

Pretty much all the time since the start of the simulation, after the sonic instability reaches saturation, and until the very end, the star supports a strong upper mode with *m* varying between 12 and 25 at different moments of time (e.g. m = 19 for $t/2\pi > 200$), see Fig. C6. In the disc we see a set of global spiral arms, but their number (which evolves in time) does not coincide with the azimuthal wavenumber *m* of the upper mode present in the star (it is typically lower than *m*); thus, they cannot be the manifestation of a global upper mode in the star–disc system (see Section 6 for a discussion of their origin). At later times the arms become less coherent and only one or two reasonably strong arm-like structures are present in the end of the simulation (accompanied by numerous weaker arms).

Also, after ~275 orbits the disc exhibits multiple crossing wakes with positive and negative k_r , locked inside the resonant cavity near the stellar surface, at $1 < r \le 1.17$. Despite the appearance similar to the lower mode in the disc, we interpret these waves to be the high- \mathcal{M} analogues of the low-*m* modes trapped near the stellar surface that we saw in other runs at lower *M*, see Figs C1 (*m* = 2 after 300 orbits for $\mathcal{M} = 6$), C1 (*m* = 7 at 550 orbits for $\mathcal{M} = 12$), and Section 8.2.1. A notable difference with the lower- \mathcal{M} runs is that for $\mathcal{M} = 15$ the azimuthal wavenumber of these wakes is around 20, much higher than at lower \mathcal{M} .

A very similar evolutionary sequence is observed in the $\mathcal{M} = 13$, 14 runs – persistent dominance of the upper modes inside the star, evolving pattern of the global spirals in the disc, multiple crossing wakes at $r \leq 1.2$. The only notable trend that we see is the increase of the azimuthal wavenumber of the observed features with growing \mathcal{M} , see Section 8.3.

Table C1.	See Section 4.2 for	descriptions	of seed type.
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Name	\mathcal{M}	R_{\min}	N_R	N_{arphi}	Seed type
M05.FR.mix.a	5	0.608	1024	1024	block-phased-mixed
M05.FR.r.a	5	0.608	1024	1024	block-random
M06.FR.mix.a	6	0.691	1024	1024	block-phased-mixed
M06.FR.prime.a	6	0.691	1024	1024	prime modes
M06.FR.r.a	6	0.691	1024	1024	block-random
M06.FR.random.a	6	0.691	1024	1024	globally random
M06.HR.mix.a	6	0.691	2048	2048	block-phased-mixed
M06.HR.mix.b	6	0.691	2048	2048	block-phased-mixed
M06.HR.prime.a	6	0.691	2048	2048	prime modes
M06.HR.r.a	6	0.691	2048	2048	block-random
M06.HR.r.b	6	0.691	2048	2048	block-random
M06.HR.r.c	6	0.691	2048	2048	block-random
M07.FR.r.a	7	0.752	2048	2048	block-random
M08.FR.r.a	8	0.799	2048	2048	block-random
M09.LR.mix.a	9	0.834	2048	2048	block-phased-mixed
M09.LR.mix.b	9	0.834	2048	2048	block-phased-mixed
M09.LR.prime.a	9	0.834	2048	2048	prime modes
M09.LR.r.a	9	0.834	2048	2048	block-random
M09.LR.r.b	9	0.834	2048	2048	block-random
M09.LR.r.c	9	0.834	2048	2048	block-random
M09.LR.random.a	9	0.834	2048	2048	globally random
M09.FR.mix.a	9	0.834	4096	4096	block-phased-mixed
M09.FR.mix.b	9	0.834	4096	4096	block-phased-mixed
M09.FR.prime.a	9	0.834	4096	4096	prime modes
M09.FR.r.a	9	0.834	4096	4096	block-random
M09.FR.r.b	9	0.834	4096	4096	block-random
M09.FR.r.c	9	0.834	4096	4096	block-random
M09.FR.random.a	9	0.834	4096	4096	globally random
M09.HR.r.a	9	0.834	8192	8192	block-random
M10.FR.r.a	10	0.861	4096	4096	block-random
M11.FR.r.a	11	0.882	4096	4096	block-random
M12.FR.mix.a	12	0.899	4096	4096	block-phased-mixed
M12.FR.prime.a	12	0.899	4096	4096	prime modes
M12.FR.r.a	12	0.899	4096	4096	block-random
M12.FR.r.b	12	0.899	4096	4096	block-random
M12.FR.random.a	12	0.899	4096	4096	globally random
M13.FR.r.a	13	0.913	8192	8192	block-random
M14.FR.r.a	14	0.924	8192	8192	block-random
M15.FR.r.a	15	0.933	8192	8192	block-random

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