Advance Access publication 2021 October 20

Deprojection of external barred galaxies from photometry

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Accepted 2021 October 14. Received 2021 October 14; in original form 2021 July 26

ABSTRACT

The observations of external galaxies are projected to the 2D sky plane. Reconstructing the 3D intrinsic density distribution of a galaxy from the 2D image is challenging, especially for barred galaxies, but is a critical step for constructing galactic dynamical models. Here, we present a method for deprojecting barred galaxies and we validate the method by testing against mock images created from an *N*-body simulation with a peanut-shaped bar. We decompose a galaxy image into a bulge (including a bar) and a disc. By subtracting the disc from the original image a barred bulge remains. We perform multi-Gaussian expansion (MGE) fit to each component, then we deproject them separately by considering the barred bulge is triaxial while the disc is axisymmetric. We restrict the barred bulge to be aligned in the disc plane and has a similar thickness to the disc in the outer regions. The 3D density distribution of disc and inner barred bulge regions, although not a perfect match to the peanut-shaped structure. By using the same initial conditions, we integrate the orbits in our model-inferred potential and the true potential by freezing the *N*-body simulation. We find that 85 per cent of all these orbits have similar morphologies in these two potentials, and our model supports the orbits that generate a boxy/peanut-shaped structure and an elongated bar similar to these in the true potential.

Key words: galaxies: bulges – galaxies: kinematics and dynamics – galaxies: photometry – galaxies: structure.

1 INTRODUCTION

A large fraction of disc galaxies (30-65 per cent) have bars with various strengths in the central regions (Eskridge et al. 2000; Menéndez-Delmestre et al. 2007; Barazza, Jogee & Marinova 2008; Aguerri, Méndez-Abreu & Corsini 2009; Gadotti 2009; Erwin 2018). In the case of face-on and moderately inclined galaxies, bars appear as non-axisymmetric perturbations in the surface density maps. For the edge-on or highly inclined galaxies, bars are detectable by particular kinematic signatures, e.g. a positive correlation between mean velocity and the third Gauss-Hermite moment h_3 (Bureau & Athanassoula 2005; Li et al. 2018). Bars can redistribute the angular momentum and energy of the disc material, so they drive the morphological evolution of disc galaxies (Weinberg 1985; Debattista & Sellwood 1998; Athanassoula 2003; Kormendy & Kennicutt 2004). They are well known to play a major role in the secular galaxy evolution (Friedli & Benz 1993; Sheth et al. 2005; Gadotti 2011; Masters et al. 2011).

A bar has been included in the dynamical models for Milky Way by the Schwarzschild orbit-superposition method (Zhao 1996; Wang et al. 2013) and the made-to-measure (M2M) method (Hunt, Kawata & Martel 2013; Long et al. 2013; Portail et al. 2015, 2017). There are several commonly used implementations of the Schwarzschild's orbit-superposition method for external galaxies by taking different assumptions of their geometries: they could be spherical (Richstone & Tremaine 1985; Breddels et al. 2013; Kowalczyk, Łokas & Valluri 2017), axisymmetric (Cretton et al. 1999; Gebhardt et al. 2000; Valluri, Merritt & Emsellem 2004) or triaxial (Cappellari et al. 2006; Van den Bosch et al. 2008; Zhu et al. 2018b). However, bar shapes and the figure rotation are not included explicitly in these models.

A major goal of dynamical modelling is to obtain the underlying mass distribution, including the central supermassive black hole mass, the stellar mass profile, and the dark-matter halo profile. However, without including the bar properly, these results could be significantly biased (Brown et al. 2013). Dynamical modelling of external barred galaxies are still in the early stage. Blaña Díaz et al. (2018) made a triaxial bulge/bar/disc M2M model for M31 taking an N-body model which generally matches the bulge properties of M31 as an initial condition of the M2M algorithm. A bar has been included in the recently developed Schwarzschild code, SMILE (Vasiliev 2013) and FORSTAND (Vasiliev & Valluri 2020), which are, however, only applied to mock data created from a simulation by using its real 3D density distribution. Estimating the 3D density distribution of a real-barred galaxy is a key step still missing before we can create proper dynamical models to a real barred galaxy from observations in a general sense.

It is non-trivial to obtain the intrinsic 3D density distributions from the 2D images on the observational plane for triaxial systems, and even for axisymmetric systems when not observed edge-on



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(Rybicki 1987). Several approaches are developed to make the 3D deprojection feasible. One of such approaches is to consider ellipsoid luminosity density profiles for stellar systems with ellipsoidal radius of $m = \sqrt{x^2 + \frac{y^2}{p^2} + \frac{z^2}{q^2}}$, which requires the axial ratios $q \le p \le 1$. The parameters could then be derived by fitting the projected model to the observed image (Contopoulos 1956; Stark 1977; Binney 1985). However, these methods are not able to reproduce isophotal twists and ellipticity variations along the radius. Non-parametric deprojections are also attempted (Magorrian 1999; Bissantz & Gerhard 2002), but they are complicated and require considerable time to converge. Multi-Gaussian expansion (MGE) (Bendinelli 1991; Monnet, Bacon & Emsellem 1992; Emsellem, Monnet & Bacon 1994a; Cappellari 2002) is an efficient method to describe the surface brightness of a 2D image and deproject it to the 3D luminosity density distribution. It can reproduce isophotal twists and ellipticity variations along the radius for a triaxial rigid body. In addition, the gravitational potential and force components can be computed based on the 3D density distribution derived from this method (Van den Bosch et al. 2008). MGE has been widely used in dynamical models for different types of galaxies (e.g. Emsellem et al. 1994b; Cretton & van den Bosch 1999; Cappellari 2008; Zhu et al. 2018a), but not yet including bars explicitly.

A popular method of deprojecting barred galaxies is to describe their face-on view by analytical, image stretching, or Fourier-based methods (Gadotti et al. 2007; Noordermeer & van der Hulst 2007; Li et al. 2011), then adopting a scale height for the vertical profile to construct the 3D density distribution (e.g. Weiner, Sellwood & Williams 2001). This approach works for galaxies with moderate inclination angles ($<60^{\circ}$) and the vertical thickness of the bar is a significant source of uncertainties (Zou, Shen & Li 2014; Fragkoudi et al. 2015). The 3D intrinsic shape of bars can also be obtained with some statistical approaches (Méndez-Abreu et al. 2010; de Lorenzo-Cáceres et al. 2019). Méndez-Abreu et al. (2018) developed an approach to derive the intrinsic shape of bulges/bar based on the geometric information extracted from 2D photometric decomposition. They assume a bulge/bar is a triaxial ellipsoid that shares the same equatorial plane as an oblate disc. They use this method to estimate the intrinsic axes ratios of 83 barred galaxies from CALIFA survey, and they find that 68 per cent of bars in their sample are prolate-triaxial ellipsoids and 32 per cent are oblatetriaxial ellipsoids (Costantin et al. 2018).

In this paper, we present an efficient way of deprojecting barred galaxies based on the MGE algorithm, and validate the method by applying it to mock images created from a simulation. We first create mock images with different projection angles as described in Section 2. We introduce our deprojecting approach for barred galaxies in Section 3. For verification of our model, in Section 4, we calculate the potential, force and analyse the orbital structures according to the 3D density distribution from our model, and compare with those from the original simulation. In Section 5, we summarize and list the main conclusions of our work.

2 THE MOCK DATA

We use an influential N-body simulation of a Milky Way-like galaxy from Shen et al. (2010). It has a central bar-shaped structure that matches many observed properties of the Milky Way (Qin et al. 2015). The total stellar mass of the simulation is $4.25 \times 10^{10} M_{\odot}$ with 10⁶ equal-mass particles. A rigid pseudo-isothermal DM halo potential is adopted $\Phi = \frac{1}{2}V_0^2 \ln \left(1 + \frac{r^2}{R_c^2}\right)$, in which the scale velocity and scale radius are $V_0 = 250 \,\mathrm{km \, s^{-1}}$ and $R_c = 15 \,\mathrm{kpc}$,

Table 1. Mock data sets with different viewing angles of θ^{true} and φ^{true} . Inclination angle θ^{true} is the orientation of the disc, $\theta^{\text{true}} = 90^{\circ}$ means edgeon and $\theta^{\text{true}} = 0^{\circ}$ means face-on. φ^{true} describes the orientation of the bar, $\varphi^{\text{true}} = 90^{\circ}$ means side-on and $\varphi^{\text{true}} = 0^{\circ}$ means end-on. To keep the disc major axis aligned with x'-axis, we have $\psi^{\text{true}} = 90^{\circ}$ for all cases.

Name	$ heta^{ ext{true}}$ (°)	$arphi^{ ext{true}}$ (°)
$\overline{I_1}$	60	-45
I_2	60	$-45 \\ -90$
I_3	60	0
I_4	80	-45
I5	80	-45 -90
I_6	80	0

respectively. The bar has a half-length of ~4 kpc and rotates with a pattern speed of $\Omega_p \sim 39 \text{ km s}^{-1} \text{ kpc}^{-1}$ (corotation radius ~4.7 kpc). The end-to-end separation between the outer two edges of the X-shaped structures is ~4 kpc along the major axis and ~2.4 kpc along the vertical minor axis (Li & Shen 2012).

Throughout the paper, we use the coordinate (x, y, z) to describe the intrinsic 3D structure, where x, y, z are aligned with the long, intermediate, and short axes of the galaxy, respectively. While we use the coordinate (x', y') to describe the projected structure to the 2D observational plane, and z' is along the line of sight. The orientation of a projection is specified by the viewing angles (θ, φ, ψ) . θ and φ give the orientation of the line of sight with respect to the principal axes of the object. For instance, projections along the intrinsic major, intermediate, and minor axes correspond respectively to $(\theta = 90^\circ, \varphi$ $= 0^\circ)$, $(\theta = 90^\circ, \varphi = 90^\circ)$, and $(\theta = 0^\circ, \varphi = 0^\circ, ..., 90^\circ)$. The angle ψ is required to determine the rotation of the object around the line of sight (see fig. 2 in de Zeeuw & Franx 1989).

The two coordinate systems are related as (Binney 1985)

$$\begin{pmatrix} x'\\ y'\\ z' \end{pmatrix} = \mathbf{R} \cdot \mathbf{P} \cdot \begin{pmatrix} x\\ y\\ z \end{pmatrix}, \tag{1}$$

where matrix P is responsible for the projection on to the sky plane defined as

$$\mathbf{P} = \begin{pmatrix} -\sin\varphi & \cos\varphi & 0\\ -\cos\theta\cos\varphi & -\cos\theta\sin\varphi & \sin\theta\\ \sin\theta\cos\varphi & \sin\theta\sin\varphi & \cos\theta \end{pmatrix},\tag{2}$$

and matrix R expresses the rotation around the line of sight by angle ψ :

$$\mathbf{R} = \begin{pmatrix} \sin\psi & -\cos\psi & 0\\ \cos\psi & \sin\psi & 0\\ 0 & 0 & 1 \end{pmatrix}.$$
 (3)

To simplify the description of multiple components of a galaxy, we always align the major axis of the disc with x'-axis and minor with y'. Note that this could be different from the natural coordinate, i.e. y' aligning with north, when dealing with real observational data. Here ψ is defined from the y' axis, thus we always have $\psi_{disc} = 90^{\circ}$ for the disc aligned in this way.

To create a mock image, we project the simulation snapshot to the observational plane with certain viewing angles. We put it at a distance of 41 Mpc and then create a surface brightness map with a spatial resolution of 1 arcsec pixel⁻¹. At this distance, 1 kpc equals 5 arcsec. We produce several mock images from the simulation adopting different viewing angles of θ and φ as listed in Table 1, which are labeled as true values. To keep the disc major axis aligned

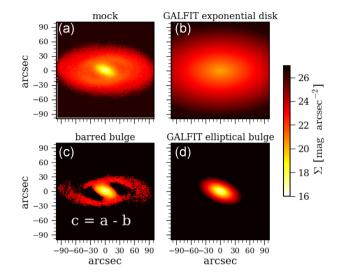


Figure 1. 2D surface brightness profiles of Panel (a) original mock galaxy I_1 , Panel (b) GALFIT exponential disc of the best-fitting model, Panel (c) barred bulge which is obtained by subtracting the GALFIT disc from the original image, Panel (d) the GALFIT elliptical bulge (Sérsic profile).

with x'-axis, all of our mock galaxies have $\psi^{\text{true}} = 90^{\circ}$. Each mock image will be taken as an independent galaxy from observation. In the following sections, we will illustrate our deprojection model with the mock galaxy I_1 .

3 DEROJECTION

Here, we give a step-by-step description of our method. We first decompose the galaxy to a bulge and a disc by using GALFIT (Peng et al. 2010). Secondly, we fit the bulge and the disc using 2D MGE separately. Then, we deproject each component individually from 2D MGE to 3D MGE. Finally, the deprojected galaxy is simply the sum of the axisymmetric disc and the triaxial bulge. Meanwhile, the bulge major axis is restricted to be aligned in the disc plane.

This method allows different intrinsic shapes for the two components. And we have the freedom to align the bulge in the disc plane with different position angles.

3.1 2D bulge-to-disc decomposition

We use GALFIT $3.0.5^1$ to decompose the surface brightness map of our mock galaxy into 2D elliptical bulge and disc. Poisson noise is taken as the uncertainty of the image, which is used to weight the data points in GALFIT fitting.

We use a standard exponential profile to describe the surface brightness of a disc:

$$\Sigma(r') = \Sigma_0 \exp\left(-\frac{r'}{r_s}\right),\tag{4}$$

where r_s is the scale length of disc and $r' = \left(x'^2 + \frac{y'^2}{q_d^2}\right)^{\frac{1}{2}}$, (x', y') are aligned with the major and minor axis of the disc, and q_d is the axial ratio.

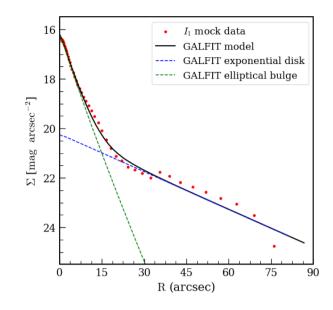


Figure 2. Surface brightness profile along the major axis. The blue and green dashed curves are the exponential disc and the elliptical bulge from GALFIT, while the black solid curve indicates the sum of them. The red dots are the data of the mock galaxy I_1 .

We use a Sérsic function to describe the surface brightness of an elliptical bulge:

$$\Sigma(r') = \Sigma_e \exp\left[-\kappa \left(\left(\frac{r'}{r_e}\right)^{\frac{1}{n}} - 1\right)\right],\tag{5}$$

where r_e is the effective radius (or half-light radius), Σ_e is the surface brightness at the effective radius r_e , and *n* is called the 'Sérsic index', which controls the concentration of the profile. When *n* is small, it has a shallow inner profile and a steep truncation at a large radius. Inversely, When *n* is large, it has a steep inner profile and a highly extended outer wing. κ is not a free parameter, it coupled to *n* by $\gamma(2n;\kappa) = \frac{1}{2}\Gamma(2n)$, Γ and γ are the Gamma function and lower incomplete Gamma function, respectively. Here, r' is defined as

$$r' = \left(x_p^2 + \frac{y_p^2}{q_b^2}\right)^{\frac{1}{2}}.$$
(6)

 $q_b = b/a$, where b and a are the minor and major axis of the elliptical bulge in the observational plane, respectively. x_p and y_p are aligned with the major and minor axis of the elliptical bulge, respectively

$$\begin{aligned} x_p &= x' \cos \left(90 - \psi_{\text{bar}}^{\text{proj}}\right) + y' \sin \left(90 - \psi_{\text{bar}}^{\text{proj}}\right) \\ y_p &= -x' \sin \left(90 - \psi_{\text{bar}}^{\text{proj}}\right) + y' \cos \left(90 - \psi_{\text{bar}}^{\text{proj}}\right), \end{aligned}$$
(7)

where $\psi_{\text{bar}}^{\text{proj}}$ is the position angle of the elliptical bulge measured counterclockwise from the y'-axis.

Fig. 1 presents the 2D surface brightness profile of Panel (a) the mock galaxy I_1 , Panel (b) GALFIT exponential disc, Panel (c) barred bulge, which is the residual of subtracting GALFIT disc from the original image, Panel (d) GALFIT elliptical bulge. The radial profiles of the surface brightness along the major axis is presented in Fig. 2. The sum of an exponential disc and an elliptical bulge gives a reasonable fit to the image, although the model is slightly dimmer in the regions of $40 \leq R \leq 70$ arcsec, and brighter at $R \gtrsim 70$ arcsec. Our best-fitting parameters are $r_s = 20.90$ arcsec, $\Sigma_0 = 11.63$ mag arcsec⁻², $q_d = 0.51$ for the disc component and n = 1.093, $r_e = 5.88$ arcsec, $\Sigma_e = 11.69$ mag arcsec⁻², $q_b = 0.46$, and $\psi_{\text{bar}}^{\text{proj}} = 71^{\circ}$ for

Table 2. Details of MGE fit for the disc component in Fig. 3(a). *j* is the number of each individual Gaussian for which, L_j is the central flux in the unit of $(L_{\odot} \text{ pc}^{-2})$, σ'_j presents the size in the unit of (arcsec), q'_j indicates the flattening. Position angles of all disc Gaussians components are fixed to be 90°.

j	$L_j (L_{\odot} \mathrm{pc}^{-2})$	σ'_j (arcsec)	q_j'	$\Delta\psi_j' \ (^\circ)$
1	39.380	2.400	0.547	0
2	42.381	5.671	0.558	0
3	48.220	9.592	0.554	0
4	54.451	14.300	0.555	0
5	74.615	21.589	0.557	0
6	55.593	34.948	0.551	0
7	10.840	54.956	0.568	0

the elliptical bulge. Note that we have $\psi_{disc} = 90^{\circ}$, thus the position angle of the bar is -19° different from the disc.

3.2 2D MGE fit to the bulge and disc

We then separately fit 2D MGEs to (i) the 2D surface decomposed disc and (ii) the residual barred bulge mock image obtained by subtracting the disc model from the original mock image. This is done with the MGEFIT software from Cappellari (2002).² The MGE describes the surface brightness (in the unit of $L_{sun}pc^{-2}$ converted from surface brightness in the unit of mag arcsec⁻²) written as (Cappellari 2002):

$$\Sigma\left(R',\theta'\right) = \sum_{i=0}^{N} \frac{L_{j}}{2\pi\sigma_{j}^{\prime 2}q_{j}'} \exp\left[-\frac{1}{2\sigma_{j}^{\prime 2}}\left(x_{j}^{\prime 2} + \frac{y_{j}^{\prime 2}}{q_{j}'^{2}}\right)\right],\tag{8}$$

with (j refers to each Gaussian).

$$x'_{j} = R' \sin\left(\theta' - \psi'_{j}\right), \qquad y'_{j} = R' \cos\left(\theta' - \psi'_{j}\right), \tag{9}$$

where (R', θ') are polar coordinates in the sky plane. L_j indicates the observed total luminosity, q'_j is the projected flattening and we assume $0 \le q'_j \le 1, \sigma'_j$ is the scale length along the projected major axis, and ψ'_j is the position angle measured counterclockwise from the y'-axis to the major axis of each Gaussian component. We denote

$$\psi'_{i} = \psi + \Delta \psi'_{i}, \tag{10}$$

where $\Delta \psi'_{j}$ is the isophotal twist of each Gaussian that can be measured directly.

For the disc component, we always have $\psi'_j = \psi_{disk} = 90^\circ$ by aligning its major axis with x', and $\Delta \psi'_j = 0^\circ$ for all Gaussian components by assuming an axisymmetric oblate shape. While for the barred bulge component which may be triaxial, the isophotal twist of each Gaussian component is allowed to be different. Here we measure twists with respect to the disc position angle ($\Delta \psi'_j = \psi'_j - \psi_{disk}$). Details of fitting are presented in Tables 2 and 3, respectively. Results are shown in Fig. 3. There are weak signals of possible spurs which are offset from the major axis of the inner region of the barred bulge in Fig. 3(b) (black solid line contours). The offset-spurs are isophotal signatures corresponding to the vertically boxy/peanut part of the bar in moderately inclined barred galaxies (Erwin & Debattista 2016).

3.3 Construction of 3D MGE density

We first deproject each component from 2D MGE surface brightness to 3D intrinsic density distribution separately, then add the 3D density

j	$L_j (L_{\odot} \mathrm{pc}^{-2})$	σ'_j (arcsec)	q_j'	$\Delta\psi_{j}^{\prime}\left(^{\circ} ight)$
1	1666.431	0.864	0.544	-27.796
2	7924.190	2.136	0.593	-17.000
3	1256.558	4.848	0.480	-17.000
4	1907.776	6.499	0.480	-28.000
5	117.221	10.212	0.600	-28.000

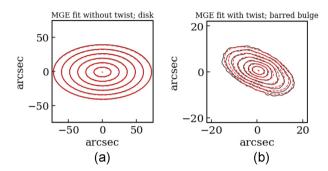


Figure 3. Panel (a): the contours of the disc image (black solid line), overplotted with contours of the best-fitting MGE without twist between different Gaussians (red dashed line). Panel (b): the MGE fit including twist for the barred bulge.

distributions of the two components together for a whole galaxy. An oblate shape and a triaxial ellipsoid are used to describe disc and barred bulge, respectively. The intrinsic coordinate system denoted by (x, y, z) is aligned with the galaxy's principal axes.

The triaxial MGE luminosity density is defined as (Cappellari 2002)

$$\rho(x, y, z) = \sum_{j=0}^{N} \frac{L_j}{(\sigma_j \sqrt{2\pi})^3 q_j p_j} \\ \times \exp\left[-\frac{1}{2\sigma_j^2} \left(x^2 + \frac{y^2}{p_j^2} + \frac{z^2}{q_j^2}\right)\right],$$
(11)

where N is the number of Gaussian functions. $p_j = B_j/A_j$ and $q_j = C_j/A_j$ are the axial ratios. A_j , B_j , and C_j are the intrinsic major, intermediate, and minor axes of the Gaussians, respectively.

3.3.1 Deprojection of barred bulge: triaxial case

A deprojection could be understood as a transformation between two coordinates as following:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \mathbf{R}^{-1} \cdot \mathbf{P}^{-1} \cdot \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix}.$$
 (12)

From parametric equation (8), we have the parameters $(L_j, q'_j, \sigma'_j, \Delta \psi'_j)$ for each Gaussian from observations. Given a set of viewing angles (θ, φ, ψ) , we can infer the intrinsic quantities (σ_j, p_j, q_j) through the following equations (Van den Bosch et al. 2008):

$$1 - q_j^2$$

$$= \frac{\delta'_j \left[2\cos 2\psi'_j + \sin 2\psi'_j (\sec\theta \cot\varphi - \cos\theta \tan\varphi) \right]}{2\sin^2\theta \left[\delta'_j \cos\psi'_j \left(\cos\psi'_j + \cot\varphi \sec\theta \sin\psi'_j \right) - 1 \right]}, \quad (13)$$

²http://www-astro.physics.ox.ac.uk/~mxc/software/

$$u_j = \frac{1}{q'_j} \sqrt{p_j^2 \cos^2 \theta + q_j^2 \sin^2 \theta \left(p_j^2 \cos^2 \varphi + \sin^2 \varphi \right)},\tag{15}$$

where $u_j = \sigma'_j / \sigma_j$, $\delta'^2_j = 1 - q'^2_j$, and $\psi'_j = \psi + \Delta \psi'_j$. Note that, in principle, the absolute value of the position angle ψ of a triaxial structure could be a free parameter, however, the relative difference of position angle of the Gaussians $\Delta \psi'_j$ are measured directly from the MGE fitting.

All Gaussians are supposed to have the same viewing angles (θ, φ, ψ) , the allowed viewing angles is thus the intersection of these allowed for each Gaussian component. The allowed range of viewing angles are restricted by the Gaussian with the minimum of flattening q'_j and the maximum difference of twist $\Delta \psi'_j$ among the Gaussians (Cappellari 2002; Van den Bosch et al. 2008). To avoid non-physical restriction on the allowed viewing angles caused by a particular Gaussian, we avoid the Gaussians with too small q'_j and too large $\Delta \psi'_j$ difference, when the error does not change significantly during the MGE fitting (see fig. 1 in Van den Bosch et al. 2008).

We emphasize that if we consider the barred bulge and disc as one rigid body, deprojection is impossible due to the large difference between $\Delta \psi'_j$ of the barred bulge Gaussians and disc Gaussians. Therefore, we need to deproject the barred bulge and disc separately.

3.3.2 Deprojection of disc: axisymmetric case

We consider the axisymmetric oblate shape for the disc. We always align the disc major axis with x'-axis, thus we have $\psi_{\text{disc}} = 90^{\circ}$ and $\Delta \psi'_j = 0$ for all Gaussians of the disc. For an axisymmetric oblate system φ is irrelative, therefore equations (13) and (14) are simplified to

$$q_j^2 = \frac{q_j'^2 - \cos^2 \theta}{\sin^2 \theta}, \qquad p_j = 1.$$
 (16)

and

$$\sigma_j = \sigma'_j,\tag{17}$$

where $(\theta > 0^{\circ})$ is the inclination angle of the disc, q_j is the intrinsic flattening and q'_j is the observed flattening of each Gaussian component in the disc. Axisymmetric MGE deprojection above is only valid up until $(\cos^2 \theta < q_j^2)$ for all Gaussian components. It means the minimum inclination is imposed by the flattest Gaussian in an axisymmetric MGE fit.

In addition, the intrinsic flattening q of discs in late-type galaxies have a narrow distribution centred at $q \sim 0.26$ (Rodríguez & Padilla 2013). We can roughly derive the inclination of the disc with its observed flattening q_{obs} , by assuming an intrinsical flattening of 0.26 from equation (16). We denote the disc inclination angle derived in this way as θ_{disk}^{derive} .

3.4 Allowed viewing angles

Fig. 4 shows the allowed viewing angles (θ versus φ) of the galaxy by combining the disc and barred bulge. In Fig. 4(a), we show the allowed regions of viewing angles for the barred bulge, which are intersections of the allowed viewing angles of each individual Gaussian in the barred bulge. Then, we consider the major axis of the barred bulge is aligned in the disc plane. Thus, the inclination angle of the barred bulge should be the same as the disc. This combination narrows down the allowed inclination angle θ , as shown in Fig. 4(b).

The intrinsic position angle ψ of an isolated triaxial system is unknown as discussed in Van den Bosch et al. (2008). However, in our case, we have a reference disc which is aligned as $\psi_{\text{disc}} = 90^{\circ}$. For the barred bulge fixed in the disc plane, we restricted it to be

$$|\psi_{\rm bar} - 90^\circ| \le 5^\circ. \tag{18}$$

Note that it is $\psi'_j = \psi_{\text{bar}} + \Delta \psi'_j$ that goes into equations (13)–(15), the large isophotal twist between the barred bulge and disc is considered in $\Delta \psi'_j$ (see Table 3).

We can further constrain the inclination angle θ with the disc as shown in Fig. 4(d), based on what we roughly derived in Section 3.3.2:

$$|\theta - \theta_{\rm disk}^{\rm derive}| \le 10^\circ,\tag{19}$$

The last constraint we consider refers to the scale height of the disc and barred bulge. We consider similar thickness of the disc and the barred bulge at outer regions of the barred bulge:

$$|(\sigma q)_{\text{disk}} - (\sigma q)_{\text{bar}}| \le 10 \text{ per cent } (\sigma q)_{\text{bar}}.$$
(20)

Where $(\sigma q)_{\text{bar}}$, and $(\sigma q)_{\text{disc}}$ indicate size and flattening of the outermost barred bulge Gaussian and a Gaussian of the disc that has a roughly similar size. We consider $(\sigma q)_{\text{bar}}$ of outer most Gaussian of the barred bulge (fifth Gaussian in Table. 3) to be close to $(\sigma q)_{\text{disc}}$ of the 4th Gaussian of the disc (in Table. 2). The allowed regions of viewing angles after imposing all the constraints are shown in Fig. 4e.

3.5 3D density distribution

We compare the model inferred density distribution with the true density distribution of the simulation. In Fig. 5(a), we show the surface density distribution of the simulation projected on the x-y, x-z, and y-z planes. In Fig. 5(b), we show one model chosen from the allowed regions of viewing angles with $(\theta, \varphi_{\text{bar}}, \psi_{\text{bar}}) = (58^{\circ}, -47^{\circ}, 92^{\circ})$. We emphasize that θ is the same for the disc and the barred bulge as we align the barred bulge in the disc plane. Any φ is allowed for disc because it is assumed to be an oblate axisymmetric structure. We always have $\psi_{\text{disc}} = 90^{\circ}$ because the disc major axis is aligned with the x'-axis in the observational plane. The residual between the true and model inferred density distribution is shown in Fig. 5(c).

The 3D density distribution from our model generally matches the original simulation, with a triaxial barred bulge located at the centre of a disc. We obtain the bulge-dominated area along each principal axis (x_{bulge} , y_{bulge} , z_{bulge}) as (~ 4 , ~ 2 , and ~ 0.78 kpc) for the mock galaxy I_1 , and (~ 3.85 , ~ 2 , and ~ 0.65 kpc) for our model inferred density (see Appendix D for details). Our model does not have spiral structure. And the disc in our model is not thin enough in the outer regions, which is a common issue for disc deprojections if not seen perfectly edge-on. Our model also does not match the peanut shape of the barred bulge seen edge-on.

The resulting density distributions for other mock galaxies (I_2 – I_6) are shown in Appendix A. The deprojection of discs are hard for galaxies with low-inclination angles due to lack of information about the disc's intrinsic shapes, thus we do not try the method for galaxies with $\theta_{\text{disc}} \leq 45^\circ$, while it is easier for edge-on galaxies. In contrast, the deprojection of barred bulges prefer galaxies with lower

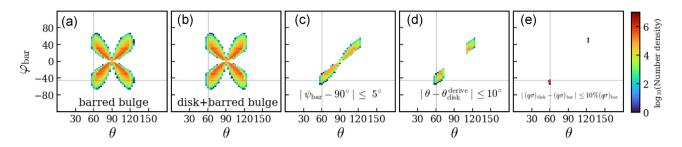


Figure 4. The parameters space of allowed viewing angles θ versus φ for the deprojection of barred bulge + disc. Plots from left- to right-hand side: Panel (a) all the allowed viewing angles of the barred bulge, Panel (b) orientations which are also allowed for the disc, Panel (c) the additional constraint of $|\psi_{\text{bar}} - 90^\circ| \le 5^\circ$, Panel (d) the additional constraint of $|\theta - \theta_{\text{disk}}^{\text{drive}}| \le 10^\circ$, and Panel (e) add the last constraint that outer barred bulge and the inner disc share the similar scale height. The grey lines show the true value of $\theta^{\text{true}} = 60^\circ$ and $\varphi^{\text{true}} = -45^\circ$ for the mock galaxy I_1 . Red dot in last panel indicates a model with ($\theta = 58^\circ$, $\varphi_{\text{bar}} = -47^\circ$, $\psi_{\text{bar}} = 92^\circ$) from the final allowed angles.

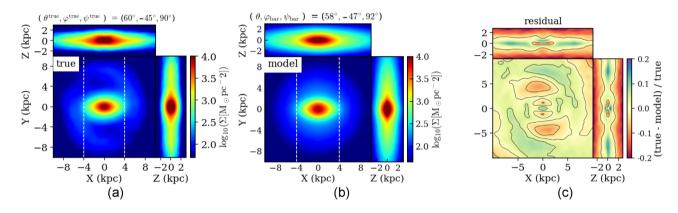


Figure 5. Comparison of the model inferred density distribution of mock galaxy I_1 with the simulation. Panel (a): surface density distributions of the simulation projected on x-y, x-z, and y-z planes. Panel (b): surface density distributions of a model with ($\theta = 58^\circ$, $\varphi_{\text{bar}} = -47^\circ$, $\psi_{\text{bar}} = 92^\circ$). Dashed lines in both panels mark the full length of the bar in simulation ($\sim 8 \text{ kpc}$). Panel (c): the residuals of (a) and (b).

inclination angles, in which the shapes of the barred bulges are better revealed.

Overall, our method works reasonably well to match the basic shapes of disc and barred bulge for galaxies with moderate inclination angles and with different bar orientations, although the intrinsic shape of the barred bulge is harder to find when it is projected nearly end-on.

4 VERIFICATION OF THE DEPROJECTED MODEL

Before this model-inferred 3D density distribution could be used to build the gravitational potential of a dynamical model, we have to figure out how much uncertainty/bias the model might introduce. We use AGAMA³ (Vasiliev 2019) to calculate the potential, forces, and orbits with our model inferred 3D density and then compare to those calculated with the true density distribution of the simulation. We illustrate the results with mock galaxy I_1 .

4.1 Potential

To obtain the gravitational potential given a density distribution, a numerical integration is required to solve the Poisson equation.

$$\nabla^2 \Phi(\mathbf{x}) = 4\pi G \rho(\mathbf{x}). \tag{21}$$

We freeze the N-body system at the snapshot that is chosen and calculate potential from the particle distribution using multipole

expansion of spherical harmonics (Binney & Tremaine 2008). A similar method is adopted to compute the potential of model-inferred 3D density distribution given by Fig. 5(b). The true and model potentials in 2D planes of x-y, x-z, y-z, and along each principal axis are presented in Figs 6(a) and (b), respectively. The relative difference of the model and true potentials is less than 10 per cent in all regions.

4.2 Force

The force is the derivative of potential at each position.

$$\vec{F} = -\nabla \Phi, \qquad |F_T| = \sqrt{F_x^2 + F_y^2 + F_z^2}.$$
 (22)

Figs 7(a) and (b) show the total force in the planes of x-y, x-z, y-z, and force components along each axis for the true and model derived densities, respectively. The relative difference is less than 15 per cent in all components and the maximum error occurs around the central point with 20 per cent.

4.3 Orbital analysis

We further check if the potential derived from our model can support the key orbital families of the bar. A rigid pseudo-isothermal DM halo potential (as described in Section 2) is added to the true and model potential, respectively. The scale velocity and scale radius are adopted as $V_c = 250 \text{ kms}^{-1}$ and $R_c = 15 \text{ kpc}$, respectively. We randomly select 15 000 initial conditions corresponding to the positions and velocities of particles from the snapshot at t = 2.4 Gyr.

³https://github.com/GalacticDynamics-Oxford/Agama

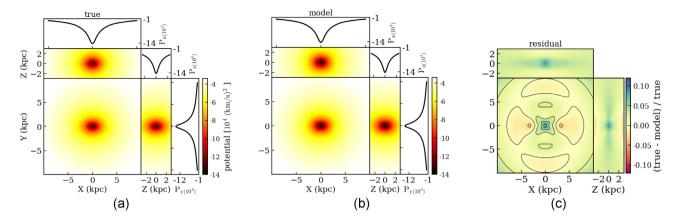


Figure 6. Comparison of potentials of Panel (a) – the simulation in 2D planes and along the principle axes (solid black lines) and Panel (b) – our deprojected 3D model. Panel (c) – the residuals of Panels (a) and (c).

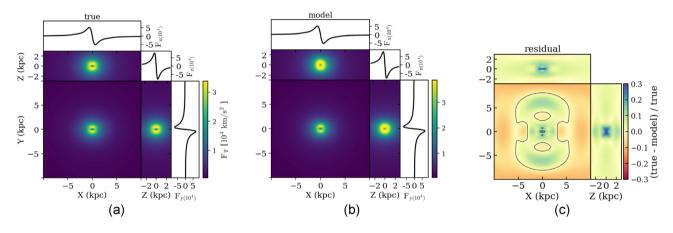


Figure 7. Force comparison of Panel (a) the simulation in 2D planes and along principle axes (solid black lines) and Panel (b) is our deprojected 3D model. Panel (c) is the residuals of Panels (a) and (b).

We choose particles inside the corotation radius (R < 4.7 kpc), then integrate the orbits in our model inferred potential and in the true potential.

AGAMA uses a modified version of the eight-order Runge–Kutta integrator DOP853. We calculate the orbits for the chosen initial conditions in a rotating frame. So the appropriate Coriolis and centrifugal pseudo-forces are taken into account and determined by the bar pattern speed Ω_p . We adopt $\Omega_p = 39 \,\mathrm{km \, s^{-1} \, kpc^{-1}}$, which is the true pattern speed of the simulated bar (Shen 2014).

4.3.1 Typical orbit families

First, we visually check if orbits with the same initial conditions are similar in the true and model potentials. Here, orbits are integrated for 2.5 Gyr. In the true potential, the time period of a circular orbit at the end of the bar region is around 0.1 Gyr. Among the 15 000 selected orbits, we randomly plot 200 orbits with the same initial conditions in both potentials. Then, we check the similarity in appearance of the true and model orbits in x-y, x-z, and y-z planes. Orbits with similar trajectories are considered as the matched ones. We repeat this process a few more times and average the percentage of matched orbits in each selection. Generally, we conclude that 85 per cent of all orbits in our model sample are visually matched with those in the true potential and around 15 per cent are unmatched.

The most important bar supporting orbit families are prograde x_1 family, which are elongated along the major axis of the bar. x_1 orbits in bars originate from the same parent as the box orbit family in triaxial potentials (Contopoulos 1980; Schwarzschild 1982; Martinet & de Zeeuw 1988; Valluri et al. 2016). Other periodic orbit families in the bars are prograde x_2 and unstable x_3 orbits, which are elongated perpendicular to the bar and primarily found at small radii. In addition, retrograde x_4 orbits are also perpendicular to the bar and become nearly round at larger radii.

Some typical cases of matched orbits are shown in Fig. 8. The orbits calculated in the true simulated and our model potential are shown in black and blue respectively. The orbits in Figs 8(a) and (b) are elongated along the bar major axis. They are x_1 and box orbit parented by x_1 orbits, respectively. While the orbits in Figs 8(c) and (d) are retrograde x_4 orbits that are elongated perpendicular to the bar. In true and model potentials, we did not find prograde x_2 and unstable x_3 families in the inner region of the bar, similar to Valluri et al. (2016).

There are a few types of resonant orbits usually found in the *N*body bar models: the orbits with $(\Omega_x, \Omega_y, \Omega_z) = (3: -2: 0)$ called 'fish/pretzel' (Valluri et al. 2016), the orbits with $(\Omega_x, \Omega_z) = (1: 2)$ known as 'banana' (Pfenniger & Friedli 1991), and the orbits with $(\Omega_x, \Omega_y, \Omega_z) = (3: 0: -5)$ called 'brezel' (Portail et al. 2015). The latter two types are proposed as the backbone of X-shaped structure (Patsis, Skokos & Athanassoula 2002; Portail et al. 2015).

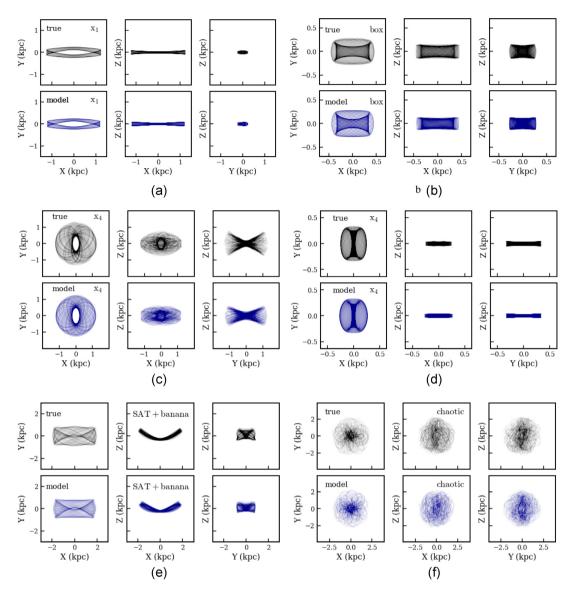


Figure 8. Typical matched orbits in the true potential (black), and in our model (blue), plotted in the x-y, x-z, and y-z. Each pair of orbits is calculated with the same initial conditions.

We find a few resonant orbits (< 2 per cent) in the bar regions of our simulation. Fig. 8(e) shows a banana orbit in x-z plane that is well matched in the true and model potentials. Some other types of resonant orbits can also be found in our model, but they could be originated from a different starting point than that similar orbit in the real potential (see Appendix B). Some of the apparently chaotic orbits can sweep similar regions in the true and model potential, as shown in Fig. 8(f).

4.3.2 Frequency analysis and orbit classification

Frequency analysis of orbits was first introduced by Binney & Spergel (1982, 1984) and later developed by Laskar (1990,1993a). It is a powerful way to understand the features of orbits in large samples. The fundamental orbital frequencies are obtained via Fourier transform of their position and velocity coordinates. A long-time integration for orbits is required to get an accurate frequency map (e.g. 20–50 orbital periods) (Valluri & Mer-

ritt 1998; Valluri et al. 2016). We integrate the orbits in our samples for 13 Gyr. Then we use the NAFF software⁴ (Valluri & Merritt 1998; Valluri et al. 2016) to compute the fundamental frequencies and perform automated bar orbit classification. Our computation is done in the Cartesian coordinates, which enables better classification of the bar orbits than in the cylindrical coordinates (see appendix B in Valluri et al. 2016).

Frequency maps of our samples are shown in Fig. 9. The top and bottom rows are true and model orbits, respectively. The first column from the left- to right-hand panel represent the frequency maps of all the 15 000 orbits in our sample. The frequency map of orbits in our model has generally the same features as that of orbits in the true potential, except there is a small frequency offset for the peak number density. The peak number density in frequency map of orbits

⁴https://bitbucket.org/cjantonelli/naffrepo/src/master/

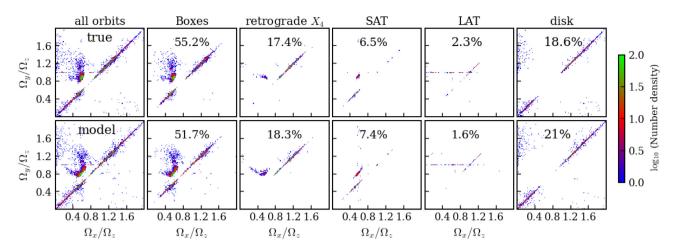


Figure 9. Cartesian frequency map coloured by number density, for orbits that are integrated for 13 Gyr in true potential (top row) and our model (bottom row). Columns from the left- to right-hand panels: frequency map for all orbits, boxes, retrograde x_4 , short-axis tubes (SAT) excluding retrograde x_4 , long-axis tubes (LAT), and disc orbits. The total number of all orbits is 15 000.

Table 4. Classification of 15 000 selected orbits in the true and our model potentials. Orbits are classified into boxes, retrograde x_4 , SAT excluding retrograde x_4 , LAT, and disc orbits. The bottom part of the table presents the fraction of orbits that have chaotic features in general.

Class/type	True	Model
Boxes	55.2 per cent	51.7 per cent
Retrograde x_4	17.4 per cent	18.3 per cent
SAT	6.5 per cent	7.4 per cent
LAT	2.3 per cent	1.6 per cent
Disc orbits	18.6 per cent	21 per cent
Sum	100 per cent	100 per cent
Chaotic	16 per cent	17.6 per cent
Regular	84	82.4 per cent

in the true potential is around $\Omega_x/\Omega_z = 0.65$, $\Omega_y/\Omega_z = 0.87$ and for orbits in our model potential is around $\Omega_x/\Omega_z = 0.60$, $\Omega_y/\Omega_z = 0.80$.

We classify the orbits in our samples into boxes, retrograde x_4 , SAT, LAT, and disc orbits. We emphasize here SAT refer to all z-tube orbits excluding the retrograde x_4 . The frequency maps of each class of orbits are shown in Fig. 9 from the second to the fifth columns (left- to right-hand side), respectively. Comparison of fractions of different classes of orbits in our model and in the true potential are shown in Table 4. Box orbits contribute more than 50 per cent of the orbits, while retrograde x_4 orbits contribute \sim 18 per cent. The SAT and LAT orbits have lower fractions. The orbital fractions in the true potential and in our model are generally consistent with each other. We use ($R_{apo} > 4 \text{ kpc}$) to determine the disc orbits, which means the orbits with apocenter radii larger than half-length of the bar (4 kpc). The contributions of disc orbits are 18.6 per cent in the true potential and 21 per cent in our model potential.

We use the frequency drift parameter to determine the chaotic orbits (Valluri et al. 2010). In this method, the orbital time series are divided into two equal parts and the orbital fundamental frequencies are computed for each time segment. Since regular orbits have time-independent frequencies, the change in the frequency measured in the two time segments can be used to determine the diffusion rate in frequency space (Laskar 1993b; Valluri & Merritt 1998). The frequency drift for each frequency component Ω_i (i = x, y, z) can be

computed as (Valluri et al. 2010)

$$\log_{10} (\Delta f_i) = \log_{10} \left| \frac{\Omega_i (t_1) - \Omega_i (t_2)}{\Omega_i (t_1)} \right|.$$
(23)

The frequency drift parameter $\log_{10}(\Delta f)$ is defined as the value associated with the fundamental frequency Ω_i with the largest amplitude in the Fourier spectrum. A larger frequency drift parameter indicates the orbit to be more chaotic. To separate chaotic orbits from regular orbits in frozen N-body potentials, $\log_{10}(\Delta f) > -1.2$ is a good empirical choice as tested in Valluri et al. (2010). This is also a good choice for our samples (see Appendix C).

Overall 16 per cent of all orbits in the true potential and 17.6 per cent in our model potential have chaotic features. The contributions of all types of orbits in our model potential are similar to these in the true potential.

4.3.3 Structures constructed with orbits

To check if the structures could be built with the orbits in our model, we store each orbit in equal time-steps and sum up the density of the 15 000 selected orbits.

The top rows in Fig. 10 show surface densities in x-z and x-zplanes constructed with orbits in the true potential. The bottom rows are with the orbits in the model potential. Columns from the leftto right-hand sides are surface densities built by all orbit, boxes, retrograde x_4 , SAT, LAT, and disc orbits, respectively. In general, the structures generated by our model orbits are similar to the real ones. The retrograde x_4 orbits support a structure perpendicular to the bar in face-on view, while the SAT orbits support a structure elongated along the bar in the face-on map and a boxy/peanut-shaped structure in the edge-on map. The LAT orbits support a structure elongated perpendicular to the bar in the face-on map and an X-shaped structure in the edge-on map. As we discussed in Section 3, the boxy/peanutshaped structure is missing in our model inferred density distribution, however, as shown in the bottom panel of Fig. 10, the combination of SAT and LAT orbits in our model potential could still support such a boxy/peanut-shaped structure in the x-z plane.

In summary, we find that our model potential can support the major orbits families in a boxy/peanut-shaped bar. Although the fractions of various types of orbits in our model potential slightly differ from

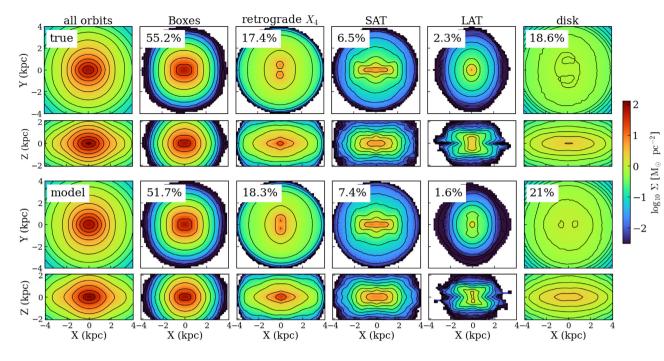


Figure 10. Projected surface density in x-y and x-z plane extracted from the 15 000 selected orbits in true potential (top rows) and model potential (bottom rows). Columns from the left- to right-hand sides: surface densities for all orbits, boxes, retrograde x_4 , SAT excluding retrograde x_4 , LAT, and disc orbits.

those in the true potential, we still have all types of orbits that could build the backbone of the bar.

5 CONCLUSIONS

We present a method of deprojecting 2D image of a barred galaxy to construct its 3D intrinsic density distribution. We adopt a twostep process, first, we decompose the galaxy into an elliptical, Sersic bulge, and a flat, exponential disc. By subtracting the disc from the original image, we get a barred bulge, then we fit the barred bulge and the disc separately with MGE and deproject the 2D MGE to get 3D intrinsic density distribution.

We assume the disc is axisymmetric, the barred bulge is triaxial, and the major axis of the barred bulge is aligned in the disc plane. Additional constraints are imposed to narrow down the parameter space of allowed viewing angles: (a) The position angle of the barred bulge is restricted to be close to that of the reference disc, subtracting the apparent difference $\Delta \psi'$ measured from MGE fitting. (b) the inclination angle of the disc is restricted to be close to the value obtained by assuming an intrinsic flattening of q_{int} = 0.26, (c) the intrinsic scale height of the outer barred bulge is assumed to be similar to the disc in the same region.

By combining the 3D density distribution of a barred bulge and a disc, we construct the 3D density distribution of the whole galaxy. We validate the method by applying it to mock images created from a simulated barred galaxy. By comparing with the true simulation, we find that:

(1) In general, the 3D density distribution from our model matches the true simulation, with a triaxial barred bulge located at the centre of a disc. However, our model does not match the boxy/peanut shape of the bulge when seen edge-on. Meanwhile, the disc in our model does not have spiral structure. And the disc is not very thin at the outer regions in our model, which is a common issue for disc deprojection if not seen edge-on. (2) We verify this method by comparing the potential and force inferred from the model constructed 3D density to the true value of the simulation. The residuals of subtracting the model potential from the true one can be up to 10 per cent in an extended region within the barred bulge. While the difference in forces can be as large as 15 per cent in the barred bulge region and 20 per cent around the very centre.

(3) We find that 85 per cent of our sample orbits, including the major families of bar-supporting orbits, resonant and chaotic orbits, in the model potential turn out to be very similar to those in the true potential. The unmatched 15 per cent are mostly chaotic or resonant orbits, their morphologies are easily altered due to small differences in the gravitational field.

(4) The orbits in the model inferred potential distribute similarly in the frequency maps as those in the true potential. We classify orbits into boxes, retrograde x_4 , SAT excluding retrograde x_4 , LAT, and disc orbits. The contributions of different classes of orbits in our model potential are close to these in the true potentials. The SAT in our model build an elongated bar with box/peanut-shaped structure, and the LAT build a X-shaped structure. These match perfectly the structures in the true potential.

We have shown that this method can construct 3D density of barred galaxies from their 2D images, Although our model inferred density does not match the boxy/peanut shape exactly, the potential still supports the major orbit families reproducing the boxy/peanutshaped and X-shaped structures. The fractions of orbits that building the backbone of bar in our model slightly differ from those in the true potential. In a dynamical model, we have the freedom of giving different weights to different orbits by fitting the data. Thus the fraction of bar-supporting orbits in our model should not in principle matter once we have sampled all typical orbits. In the future, we will test to construct Schwarzschild/M2M models of nearby barred galaxies. Software:AGAMA (Vasiliev 2019), ASTROPY (Astropy Collabora-
tion et al. 2013, 2018), GALFIT (Peng et al. 2010), MGEFIT (Cappellari
2002), MATPLOTLIB (Hunter 2007), NUMPY (Harris et al. 2020),de Zeeuw
Debattist
Emseller
Emseller

PHOTUTILS (Bradley et al. 2016), NAFF (Valluri & Merritt 1998; Valluri et al. 2016), SCIPY (Virtanen et al. 2020).

ACKNOWLEDGEMENTS

We thank Eugene Vasiliev and Monica Valluri for useful discussions. The research presented here is partially supported by the National Key R&D Program of China under grant No. 2018YFA0404501; by the National Natural Science Foundation of China under grant Nos. 12025302, 11773052, 11761131016; by the "111" Project of the Ministry of Education of China under grant No. B20019; and by the Chinese Space Station Telescope project, and by the Deutsche Forschungsgemeinschaft under grant GZ GE 567/5-1(OG). This work made use of the Gravity Supercomputer at the Department of Astronomy, Shanghai Jiao Tong University, and the facilities of the Center for High Performance Computing at Shanghai Astronomical Observatory. LZ acknowledges the support from National Natural Science Foundation of China under grant No. Y945271001. BT acknowledges support from CAS-TWAS President's Fellowship for international PhD students, awarded jointly by the Chinese Academy of science and The World Academy of Sciences.

DATA AVAILABILITY

The data underlying this article will be shared on reasonable request to the corresponding author.

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APPENDIX A: DEPROJECTION OF MORE CASES WITH DIFFERENT ORIENTATIONS

To show the effectiveness of our method for galaxies with various observational orientations, we obtain the 3D density maps for mock galaxies with different viewing angles as listed in Table 1. The results are shown in Figs A1 and A2. The first and second columns show the mock images and deprojected density maps, respectively. The 3D density inferred for these galaxies generally match the true 3D density distribution of the simulation well, in a similar manner to I_1 which we described in detail.

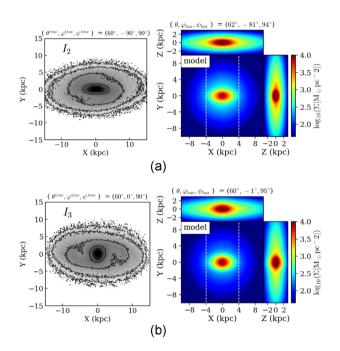


Figure A1. Deprojection of more mock galaxies, with different angles of φ_{bar} : Panel (a) – Mock data I_2 ; Panel (b) – mock data I_3 . Dashed lines mark the full length of the bar in simulation (~ 8 kpc).

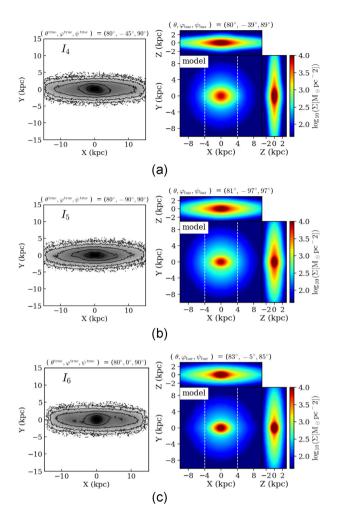


Figure A2. Deprojection of edge-on mock galaxies with different angles of φ_{bar} : Panel (a) – Mock data I_4 ; Panel (b) – mock data I_5 ; and Panel (c) – mock data I_6 . Dashed lines mark the full length of the bar in simulation (~ 8 kpc).

APPENDIX B: UNMATCHED ORBITS

Fig. B1 shows some typical unmatched orbits. The first row shows the orbits which are boxes in x-y plane under the true and model potentials, while in x-z plane they have different shapes. In Fig. B1(a), our model potential generates a brezel orbit while it happens inversely in Fig. B1(b). Also in Figs B1(c) and (d), the fish orbit is generated once in our model and once in the true potential for different starting points. The third row shows the orbits which have different trajectories in all planes. Around one-third of visually chaotic orbits follow totally different trajectories in the true and model potentials, Fig. B1(e)

shows such an example. Overall most of the unmatched orbits are from chaotic or resonant orbits.

APPENDIX C: CHAOTIC ORBITS CRITERION

We examined if $\log_{10}(\Delta f) > -1.2$ used in Valluri et al. (2010, 2016) is a fair criterion to define chaotic orbits in our potential. In Fig. C1, we show the histogram distribution of $\log_{10}(\Delta f)$ for the orbits in our model and in the true potential, which are similar to each other, especially at the high end with $\log_{10}(\Delta f) > -1.2$. We thus conclude it is a fair criterion.

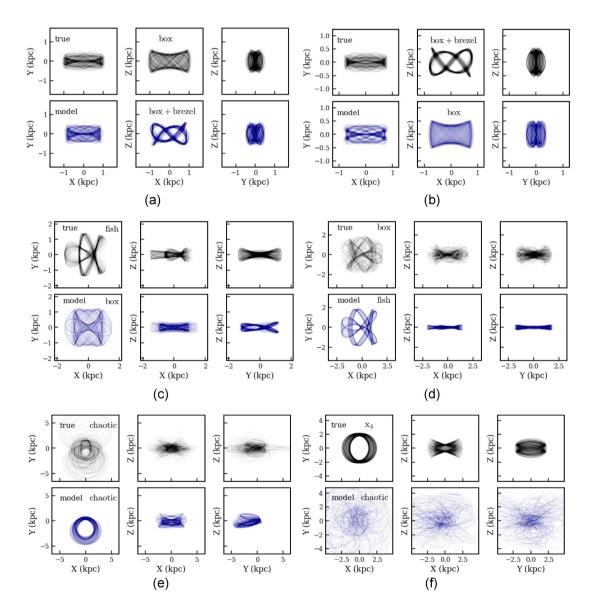


Figure B1. Typical unmatched orbits in the true potential (black), and in our model (blue), plotted in the x-y, x-z, and y-z. Each pair of orbits is calculated with the same initial conditions. Resonant orbits and chaotic orbits are easy to be unmatched, they are sensitive to the minor changes of the potential.

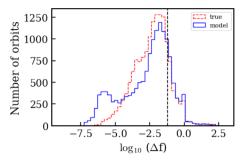


Figure C1. Distributions of frequency drift parameter $\log_{10}(\Delta f)$ for 15 000 orbits in the true (red) and model (blue) potentials. The dashed line indicates the threshold value of $\log_{10}(\Delta f) = -1.2$. Orbits with $\log_{10}(\Delta f) > -1.2$ are classified as chaotic orbits.

APPENDIX D: MEASUREMENT OF THE BULGE-DOMINATED REGION

Fig. D1 shows the surface density distribution along the three principal axes, blue is the simulation, and orange is our model inferred density from mock galaxy I_1 .

It is not straightforward to determine the bar size in three directions for a given density. To quantitatively compare the bulge-dominated region in simulation and in our model inferred density, we use the surface density of the disc in our model as a reference. We define the bulge-dominated region along each direction as the positions where $2 \times \Sigma_{\text{disc}} = \Sigma_{\text{total}}$. We obtain ($x_{\text{bulge}}, y_{\text{bulge}}, z_{\text{bulge}}$) as ($\sim 4 \sim 2$, and \sim 0.78 kpc) for the simulation and ($\sim 3.85, \sim 2$, and ~ 0.65 kpc) for our model inferred density.

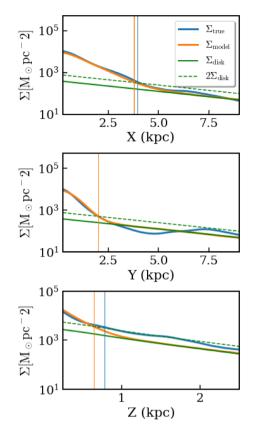


Figure D1. Surface density distribution of the simulation (blue) and our model for mock galaxy I_1 (orange); along the major axis (top panel), intermediate axis (middle panel), and minor axis (bottom panel). The green solid line and dashed line indicate Σ_{disc} and $2 \times \Sigma_{disc}$ of our model. We define the bulge-dominated region at the radius where $\Sigma_{total} = 2 \times \Sigma_{disc}$. The blue and orange vertical lines mark the size of the bulge-dominated region in the simulation and in our model, respectively.

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